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## I. Application

This document defines the communications method for control of the NEC LCD monitor, MultiSync P404 /P484 /P554 /V404 /V484 /V554/ V404-T/ V484-T/ V554-T/ P654Q/ P754Q/ V554Q/ V654Q/ V754Q/ V864Q/ V984Q/ C651Q/ C751Q/ C861Q/ C981Q/ UN462A/ UN462VA/ UN492S/ UN492VS/ UN552/ UN552V/ UN552S/ UN552VS/ UX552/ UX552S when using an external controller.

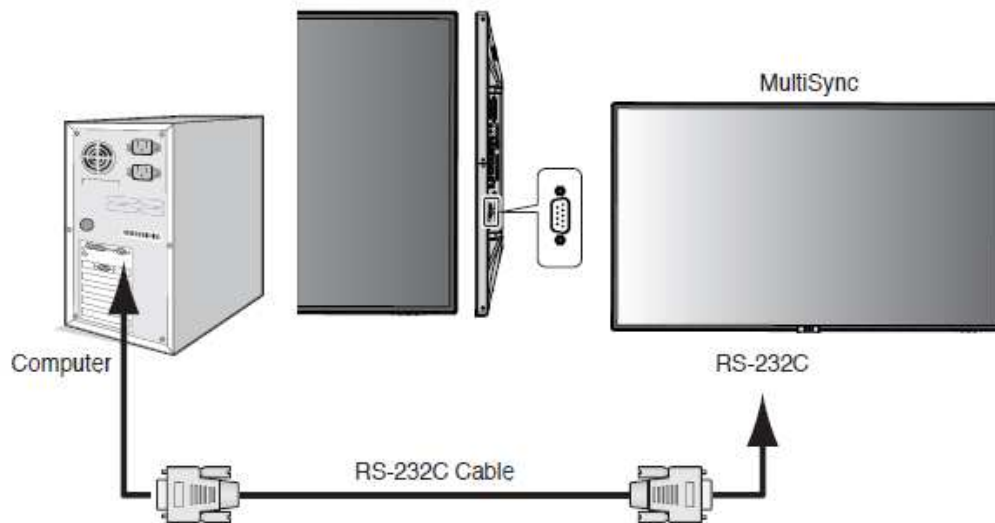
## II. Preparation

### 2. Connectors and wiring

#### 2.1 RS-232C Remote control

Connector: 9-pin D-Sub

Cable: Cross (reversed) cable or null modem cable

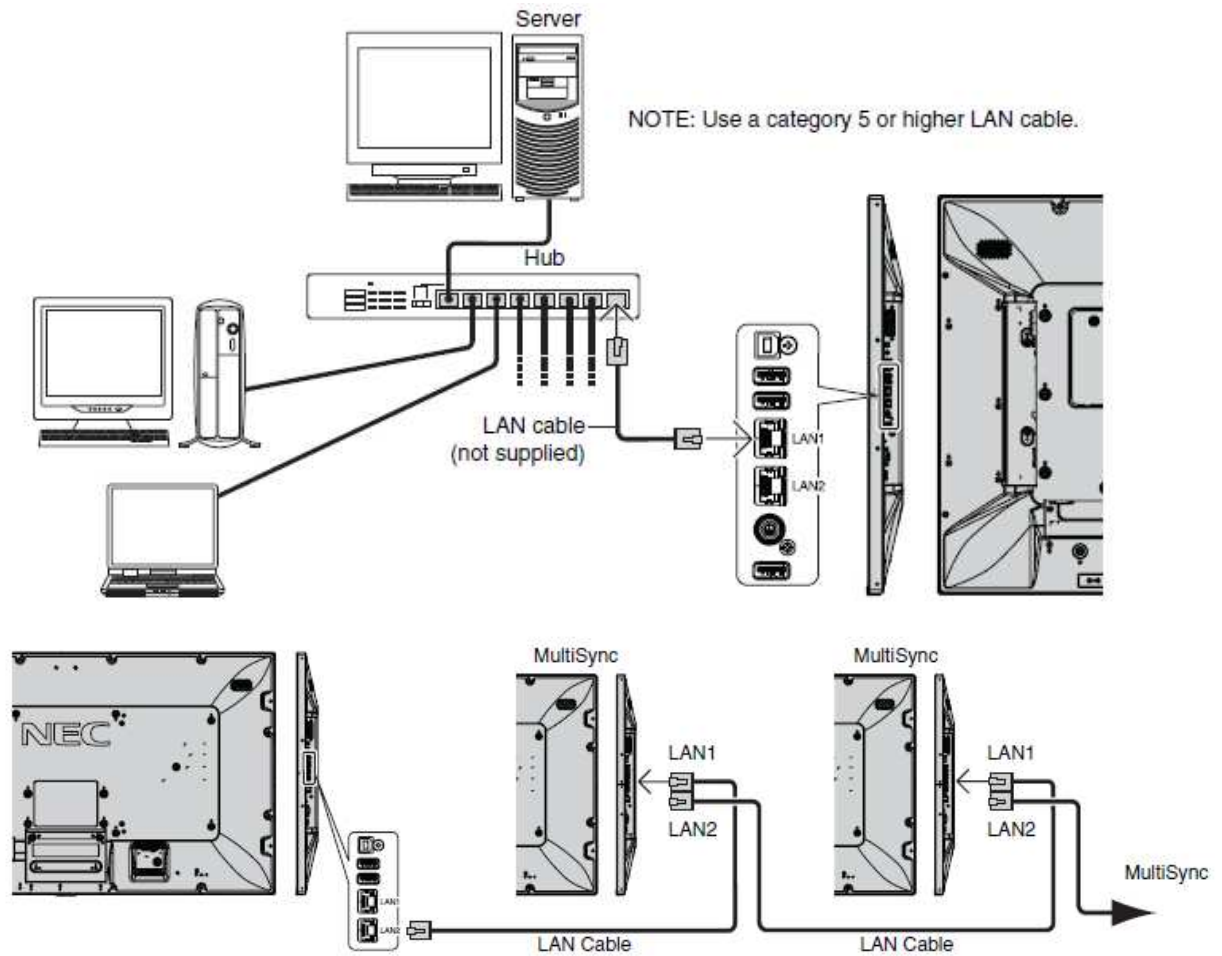


(Please refer "Controlling the LCD monitor via RS-232C Remote control" on User's manual.)

## 2.2 LAN control

Connector: RJ-45 10/100 BASE-T

Cable: Category 5 or higher LAN cable



(Please refer "Controlling the LCD monitor via LAN control" on User's manual.)

### III. Communication specification

#### 3. Communication Parameter

##### 3.1 RS-232C Remote control

(1) Communication system	Asynchronous
(2) Interface	RS-232C
(3) Baud rate	9600bps
(4) Data length	8bits
(5) Parity	None
(6) Stop bit	1 bit
(7) Communication code	ASCII

(Note)

A byte interval of the command should be within the 100ms.

##### 3.2 LAN control

(1) Communication system	TCP/IP (Internet protocol suite)
(2) Interface	Ethernet (CSMA/CD)
(3) Communication layer	Transport layer (TCP) * Using the payload of TCP segment.
(4) IP address	(Default) Automatic setup * If you need to change, Please refer "Network settings" on User's manual.
(5) Port No.	7142 (Fixed)

(Note)

The monitor will disconnect the connection if no packet data is received for 15 minutes.  
And the controller (PC) has to re-connect to control the monitor again, after 15 minutes or more.

##### 3.3 Communication timing

The controller should wait for a reply packet before the next command is sent.

(Note)

When the following commands are sent, a controller should wait for specified period after receiving the reply command before sending the next command.

- Power On, Power Off: 15 seconds
- Input, PIP Input, Auto Setup, Factory Reset: 10 seconds

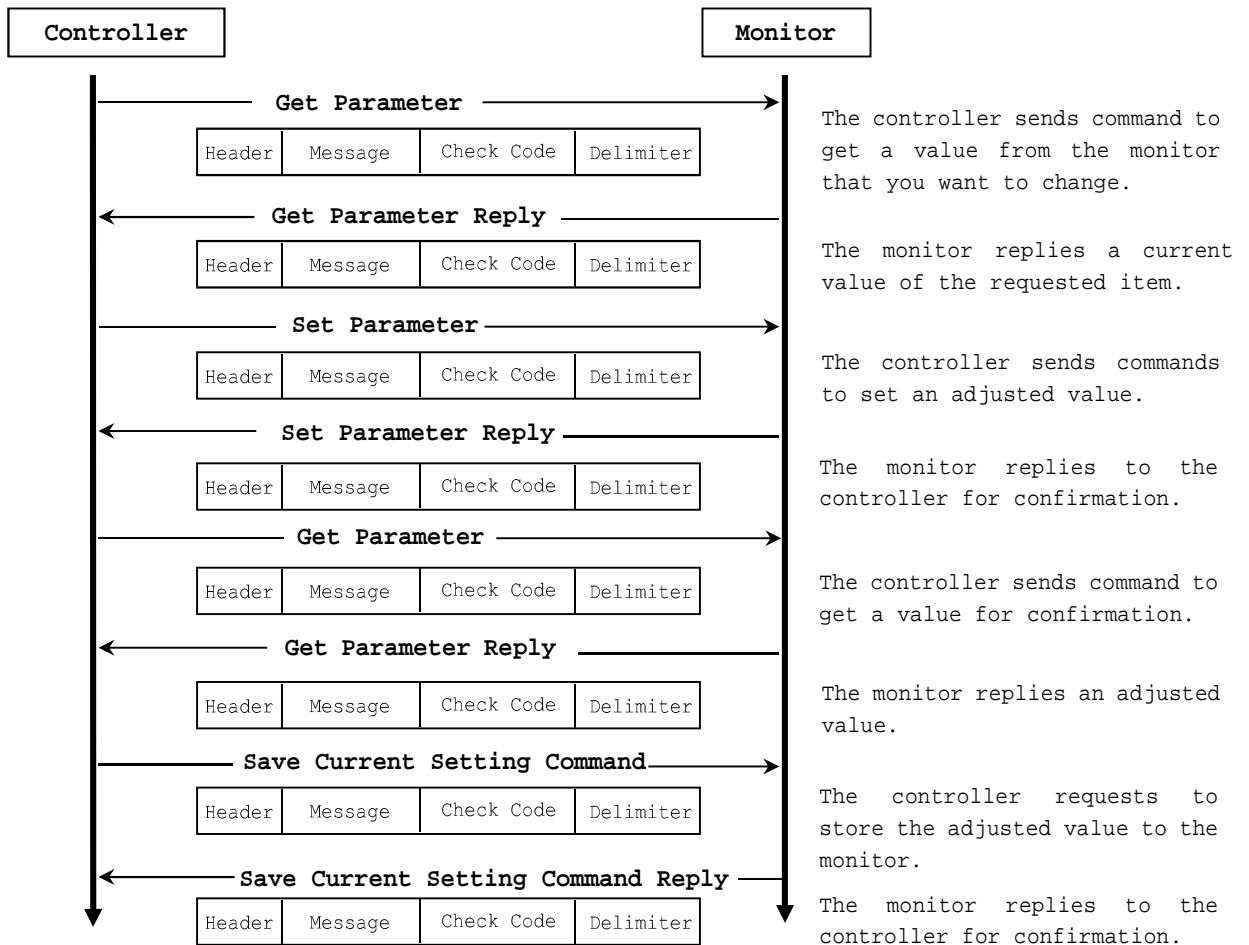
## 4. Communication Format

Header	Message	Check Code	Delimiter
--------	---------	------------	-----------

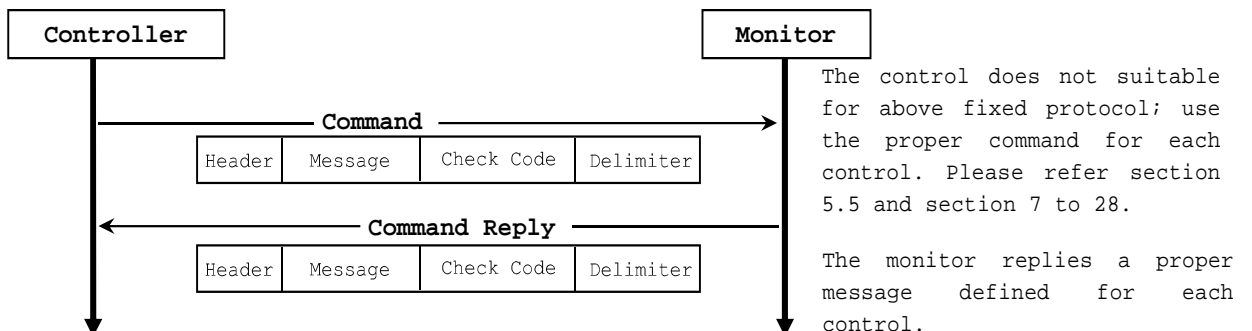
The command packet consists of four parts, Header, Message, Check code and Delimiter.  
 Note: Don't add extra data (Example: padding data) after Delimiter.

Recommended sequence of a typical procedure to control a monitor is as follows,  
 [A controller and a monitor, two-way communication composition figure]

- For the general command (see the part "6.3. Operation Code (OP code) Table")



- For the special command (see the part 7 to 28. and 5.5.2)



#### 4.1 Header block format (fixed length)

Header	Message	Check code	Delimiter
--------	---------	------------	-----------

SOH	Reserved '0'	Destination	Source	Message Type	Message Length
1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	4 <sup>th</sup>	5 <sup>th</sup>	6 <sup>th</sup> - 7 <sup>th</sup>

1<sup>st</sup>byte) SOH: Start of Header

ASCII SOH (01h)

2<sup>nd</sup>byte) Reserved: Reserved for future extensions.

On this monitor, it must be ASCII '0'(30h).

3<sup>rd</sup>byte) Destination: Destination equipment ID. (Receiver)

Specify a commands receiver's address.

The controller sets the "MONITOR ID" or "GROUP ID" of the monitor controlled in here.

On the reply, the monitor sets '0' (30h), always.

"MONITOR ID", "GROUP ID" to "Destination Address" conversion table is as follows,

Monitor ID	Destination Address	Monitor ID	Destination Address	Monitor ID	Destination Address	Monitor ID	Destination Address
1	41h('A')	26	5Ah('Z')	51	73h	76	8Ch
2	42h('B')	27	5Bh	52	74h	77	8Dh
3	43h('C')	28	5Ch	53	75h	78	8Eh
4	44h('D')	29	5Dh	54	76h	79	8Fh
5	45h('E')	30	5Eh	55	77h	80	90h
6	46h('F')	31	5Fh	56	78h	81	91h
7	47h('G')	32	60h	57	79h	82	92h
8	48h('H')	33	61h	58	7Ah	83	93h
9	49h('I')	34	62h	59	7Bh	84	94h
10	4Ah('J')	35	63h	60	7Ch	85	95h
11	4Bh('K')	36	64h	61	7Dh	86	96h
12	4Ch('L')	37	65h	62	7Eh	87	97h
13	4Dh('M')	38	66h	63	7Fh	88	98h
14	4Eh('N')	39	67h	64	80h	89	99h
15	4Fh('O')	40	68h	65	81h	90	9Ah
16	50h('P')	41	69h	66	82h	91	9Bh
17	51h('Q')	42	6Ah	67	83h	92	9Ch
18	52h('R')	43	6Bh	68	84h	93	9Dh
19	53h('S')	44	6Ch	69	85h	94	9Eh
20	54h('T')	45	6Dh	70	86h	95	9Fh
21	55h('U')	46	6Eh	71	87h	96	A0h
22	56h('V')	47	6Fh	72	88h	97	A1h
23	57h('W')	48	70h	73	89h	98	A2h
24	58h('X')	49	71h	74	8Ah	99	A3h
25	59h('Y')	50	72h	75	8Bh	100	A4h
ALL	2Ah('*')						

Group ID	Destination Address	Group ID	Destination Address	Group ID	Destination Address	Group ID	Destination Address
A	31h('1')	D	34h('4')	G	37h('7')	J	3Ah(':')
B	32h('2')	E	35h('5')	H	38h('8')		
C	33h('3')	F	36h('6')	I	39h('9')		



Ex.) If you want to control a monitor that has the "ID No." as '1', specify a destination address 'A'(41h). If you want to control all of the monitors which are connected by a daisy chain, specify a destination address '\*'(2Ah).

4<sup>th</sup>byte) Source: Source equipment ID. (Sender)

Specify a sender address.

The controller must be '0' (30h).

On the reply, the monitor sets the own MONITOR ID in here.

5<sup>th</sup>byte) Message Type: (Case sensitive.)

Refer to section 4.2 "Message block format" for more details.

ASCII 'A' (41h): Command.

ASCII 'B' (42h): Command reply.

ASCII 'C' (43h): Get current parameter from a monitor.

ASCII 'D' (44h): "Get parameter" reply.

ASCII 'E' (45h): Set parameter.

ASCII 'F' (46h): "Set parameter" reply.

6<sup>th</sup> -7<sup>th</sup> bytes) Message Length:

Specify the length of the message (that follows the header) from STX to ETX.

This length includes STX and ETX.

The byte data must be encoded to ASCII characters.

Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).

The byte data 0Bh must be encoded to ASCII characters '0' and 'B' (30h and 42h).

## 4.2 Message block format

Header	<b>Message</b>	Check code	Delimiter
--------	----------------	------------	-----------

"Message block format" is allied to the "Message Type" in the "Header".

Refer to the section 4.1 "Header block format" for more detail.

### 1) Get current parameter

The controller sends this message when you want to get the status of the monitor.

For the status that you want to get, specify the "OP code page" and "OP code", refer to "Appendix A. Operation code table".

"Message format" of the "Get current parameter" is as follows,

STX	OP code page		OP code		ETX
	Hi	Lo	Hi	Lo	

➤ Refer to section 5.1 "Get current parameter from a monitor." for more details.

### 2) Get Parameter reply

The monitor will reply with the status of the requested item specified by the controller in the "Get parameter message".

"Message format" of the "Get parameter reply" is as follows,

STX	Result		OP code page		OP code		Type		Max value			Current Value			ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB		LSB	MSB		LSB	

➤ Refer to section 5.2 "Get parameter reply" for more details.

### 3) Set parameter

The controller sends this message to change a setting of the monitor.

Message format of the "Set parameter" is as follows,

STX	OP code page		OP code		Set Value			ETX
	Hi	Lo	Hi	Lo	MSB		LSB	

➤ Refer to section 5.3 "Set parameter" for more details.

### 4) Set Parameter reply

The monitor replies with this message for a confirmation of the "Set parameter message".

Message format of the "Set parameter reply" is as follows,

STX	Result		OP code page		OP code		Type		Max value			Requested setting Value			ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB		LSB	MSB		LSB	

➤ Refer to section 5.4 "Set parameter reply" for more details.

### 5) Command

"Command message" format depends on each command.

Usually, this "command message" is used for some non-slider controls and some special operations, such as "Save current settings", "Get timing report", "power control", "Schedule", etc. Refer

to section 5.5 "Commands message" for more details.

6) Command reply

The monitor replies to a query from the controller.

"Command reply message" format depends on each command.

Refer to section 5.5 "Commands message" for more details.

### 4.3 Check code

Header	Message	<b>Check code</b>	Delimiter
--------	---------	-------------------	-----------

Check code is the Block Check Code (BCC) between the Header and the End of Message except SOH.

			2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
SOH	D <sub>0</sub>									
Reserved	D <sub>1</sub>									
Destination	D <sub>2</sub>									
Source	D <sub>3</sub>									
Type	D <sub>4</sub>									
Length(H)	D <sub>5</sub>									
Length(L)	D <sub>6</sub>									
STX	D <sub>7</sub>									
Data	D <sub>8</sub>									
ETX	D <sub>n</sub>									
Check code	D <sub>n+1</sub>	P	P	P	P	P	P	P	P	P

$$D_{n+1} = D_1 \text{ XOR } D_2 \text{ XOR } D_3 \text{ XOR } \dots \text{ XOR } D_n$$

XOR: Exclusive OR

Following is an example of a Check code (BCC) calculation.

Header						Message										Check code (BCC)	Delimiter	
SOH	Reserved	Destination Address	Source Address	Message type	Message length	STX	OP code page		OP code		Set Value				ETX			
01	30	41	30	45	30	41	02	30	30	31	30	30	30	36	34	03	77	0D
D <sub>0</sub>	D <sub>1</sub>	D <sub>2</sub>	D <sub>3</sub>	D <sub>4</sub>	D <sub>5</sub>	D <sub>6</sub>	D <sub>7</sub>	D <sub>8</sub>	D <sub>9</sub>	D <sub>10</sub>	D <sub>11</sub>	D <sub>12</sub>	D <sub>13</sub>	D <sub>14</sub>	D <sub>15</sub>	D <sub>16</sub>	D <sub>17</sub>	D <sub>18</sub>

$$\begin{aligned}
 \text{Check code (BCC) } D_{17} &= D_1 \text{ xor } D_2 \text{ xor } D_3 \text{ xor } \dots \text{ xor } D_{14} \text{ xor } D_{15} \text{ xor } D_{16} \\
 &= 30\text{h xor } 41\text{h xor } 30\text{h xor } 45\text{h xor } 30\text{h xor } 41\text{h} \\
 &\quad \text{xor } 02\text{h xor } 30\text{h xor } 30\text{h xor } 31\text{h xor } 30\text{h xor } 30\text{h} \\
 &\quad \text{xor } 30\text{h xor } 36\text{h xor } 34\text{h xor } 03\text{h} \\
 &= 77\text{h}
 \end{aligned}$$

#### 4.4 Delimiter

Header	Message	Check code	<b>Delimiter</b>
--------	---------	------------	------------------

Packet delimiter code; ASCII CR(0Dh).

## 5. Message type

### 5.1 Get current Parameter from a monitor.

STX	OP code page		OP code		ETX
	Hi	Lo	Hi	Lo	
1 <sup>st</sup>	2 <sup>nd</sup> -3 <sup>rd</sup>		4 <sup>th</sup> -5 <sup>th</sup>		6 <sup>th</sup>

Send this message when you want to get the status of a monitor.

For the status that you want to get, specify the "OP code page" the "OP code", refer to "Appendix A. Operation code table".

1<sup>st</sup>byte) STX: Start of Message

ASCII STX (02h)

2<sup>nd</sup>-3<sup>rd</sup>bytes) OP code page: Operation code page.

Specify the "OP code page" for the control which you want to get the status.

Refer to "Appendix A Operation code table" for each item.

OP code page data must be encoded to ASCII characters.

Ex.) The byte data 02h must be encoded to ASCII characters '0' and '2' (30h and 32h).

OP code page 02h -> OP code page (Hi) = ASCII '0' (30h)

OP code page (Lo) = ASCII '2' (32h)

Refer to Operation code table. (Appendix A)

4<sup>th</sup>-5<sup>th</sup>bytes) OP code: Operation code

Refer to "Appendix A Operation code table" for each item.

OP code data must be encoded to ASCII characters.

Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).

OP code 3Ah -> OP code (Hi) = ASCII '3' (33h)

OP code (Lo) = ASCII 'A' (41h)

Refer to Operation code table.

6<sup>th</sup>byte) ETX: End of Message

ASCII ETX (03h)

## 5.2 "Get parameter" reply

STX	Result		OP code page		OP code		Type		Max value			Current Value			ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB		LSB	MSB		LSB	
1 <sup>st</sup>	2 <sup>nd</sup> -3 <sup>rd</sup>		4 <sup>th</sup> -5 <sup>th</sup>		6 <sup>th</sup> -7 <sup>th</sup>		8 <sup>th</sup> -9 <sup>th</sup>		10 <sup>th</sup> -13 <sup>th</sup>			14 <sup>th</sup> -17 <sup>th</sup>			18 <sup>th</sup>

The monitor replies with a current value and the status of the requested item (operation code).

1<sup>st</sup>byte) STX: Start of Message

ASCII STX (02h)

2<sup>nd</sup>-3<sup>rd</sup>bytes) Result code.

These bytes indicate a result of the requested commands as follows,

00h: No Error.

01h: Unsupported operation with this monitor or unsupported operation under current condition.

This result code from the monitor is encoded to ASCII characters.

Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).

4<sup>th</sup>-5<sup>th</sup>bytes) OP code page: Operation code page.

These bytes indicate a replying item's OP code page.

This returned value from the monitor is encoded to ASCII characters.

Ex.) The byte data 02h is encoded to ASCII character '0' and '2' (30h and 32h).

Refer to the operation code table.

6<sup>th</sup>-7<sup>th</sup>bytes) OP code: Operation code

These bytes indicate a replying item's OP code.

This returned value from the monitor is encoded to ASCII characters.

Refer to the operation code table.

Ex.) The byte data 1Ah is encoded to ASCII character '1' and 'A' (31h and 41h).

8<sup>th</sup>-9<sup>th</sup>bytes) Type: Operation type code

00h: Set parameter

01h: Momentary

Like the Auto Setup function which automatically changes the parameter.

This returned value from the monitor is encoded to ASCII characters.

Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).

10<sup>th</sup>-13<sup>th</sup>bytes) Max. value: Maximum value which monitor can accept. (16bits)

This returned value from the monitor is encoded to ASCII characters.

Ex.) '0','1','2' and '3' means 0123h (291)

14<sup>th</sup>-17<sup>th</sup>bytes) Current Value: (16bits)

This returned value from the monitor is encoded to ASCII characters.

Ex.) '0','1','2' and '3' means 0123h (291)

18<sup>th</sup>byte) ETX: End of Message

ASCII ETX (03h)



### 5.3 Set parameter

STX	OP code page		OP code		Set Value				ETX
	Hi	Lo	Hi	Lo	MSB			LSB	
1 <sup>st</sup>	2 <sup>nd</sup> -3 <sup>rd</sup>		4 <sup>th</sup> -5 <sup>th</sup>		6 <sup>th</sup> -9 <sup>th</sup>				10 <sup>th</sup>

Send this message to change monitor's adjustment and so on.

The controller requests a monitor to change value.

1<sup>st</sup>byte) STX: Start of Message

ASCII STX (02h)

2<sup>nd</sup>-3<sup>rd</sup>bytes) OP code page: Operation code page

This OP code page data must be encoded to ASCII characters.

Ex.) The byte data 02h must be encoded to ASCII '0' and '2' (30h and 32h).

Refer to the Operation code table.

4<sup>th</sup>-5<sup>th</sup>bytes) OP code: Operation code

This OP code data must be encoded to ASCII characters.

Ex.) OP code 1Ah -> OP code (Hi) = ASCII '1' (31h)

OP code (Lo) = ASCII 'A' (41h)

Refer to the Operation code table.

6<sup>th</sup>-9<sup>th</sup>bytes) Set value: (16bit)

This data must be encoded to ASCII characters.

Ex.) 0123h -> 1<sup>st</sup>(MSB) = ASCII '0' (30h)

2<sup>nd</sup> = ASCII '1' (31h)

3<sup>rd</sup> = ASCII '2' (32h)

4<sup>th</sup>(LSB) = ASCII '3' (33h)

10<sup>th</sup>byte) ETX: End of Message

ASCII ETX (03h)

## 5.4 "Set parameter" reply

STX	Result		OP code page		OP code		Type		Max value			Requested setting Value			ETX
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB		LSB	MSB		LSB	
1 <sup>st</sup>	2 <sup>nd</sup> -3 <sup>rd</sup>		4 <sup>th</sup> -5 <sup>th</sup>		6 <sup>th</sup> -7 <sup>th</sup>		8 <sup>th</sup> -9 <sup>th</sup>		10 <sup>th</sup> -13 <sup>th</sup>			14 <sup>th</sup> -17 <sup>th</sup>			18 <sup>th</sup>

The Monitor echoes back the parameter and status of the requested operation code.

1<sup>st</sup>byte) STX: Start of Message

ASCII STX (02h)

2<sup>nd</sup>-3<sup>rd</sup>bytes) Result code

ASCII '0''0' (30h, 30h): No Error.

ASCII '0''1' (30h, 31h): Unsupported operation with this monitor or unsupported operation under current condition.

4<sup>th</sup>-5<sup>th</sup>bytes) OP code page: Echoes back the Operation code page for confirmation.

Reply data from the monitor is encoded to ASCII characters.

Ex.) OP code page 02h -> OP code page = ASCII '0' and '2' (30h and 32h)

Refer to Operation code table.

6<sup>th</sup>-7<sup>th</sup>bytes) OP code: Echoes back the Operation code for confirmation.

Reply data from the monitor is encoded to ASCII characters.

Ex.) OP code 1Ah -> OP code (Hi) = ASCII '1' (31h)

OP code (Lo) = ASCII 'A' (41h)

Refer to Operation code table

8<sup>th</sup>-9<sup>th</sup>bytes) Type: Operation type code

ASCII '0''0' (30h, 30h): Set parameter

ASCII '0''1' (30h, 31h): Momentary

Like Auto Setup function, that automatically changes the parameter.

10<sup>th</sup>-13<sup>th</sup>bytes) Max. value: Maximum value that monitor can accept. (16bits)

Reply data from the monitor is encoded to ASCII characters.

Ex.) '0''1''2''3' means 0123h (291)

14<sup>th</sup>-17<sup>th</sup>bytes) Requested setting Value: Echoes back the parameter for confirmation. (16bits)

Reply data from the monitor is encoded to ASCII characters.

Ex.) '0''1''2''3' means 0123h (291)

18<sup>th</sup>byte) ETX: End of Message

ASCII ETX (03h)

## 5.5 Commands

"Command message format" depends on each command. Some commands are shown with usage. Refer to section 7 to 25.

### 5.5.1 Save Current Settings.

The controller requests for the monitor to store the adjusted value.

STX	Command code		ETX
	'0'	'C'	

- Send "OC"(30h, 43h) as Save current settings command.
- Complete "Save Current setting" command packet as follows;

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-43h-03h-CHK-0Dh

SOH-'0'-'A'-'0'-'A'-'0'-'4'-STX-'0'-'C'-ETX-CHK- CR

The monitor replies the packet for confirmation as follows;

SOH-'0'-'0'-'A'-'B'-'0'-'6'-STX-'0'-'0'-'0'-'C'-ETX-CHK- CR

## 5.5.2 Get Timing Report and Timing reply.

The controller requests the monitor to report the displayed image timing.

STX	Command code		ETX
	'0'	'7'	

- Send "07" (30h, 37h) as Get Timing Report command.
- Complete "Get Timing Report" command packet as follows;

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-37h-03h-CHK-0Dh

SOH-'0'-'A'-'0'-'A'-'0'-'4'-STX-'0'-'7'-ETX-CHK- CR

The monitor replies status as the following format;

STX	Command		SS		H Freq.			V Freq.			ETX
	'4'	'E'	Hi	Lo	MSB		LSB	MSB		LSB	

- SS: Timing status byte
    - Bit 7 = 1: Sync Frequency is out of range.
    - Bit 6 = 1: Unstable count
    - Bit 5-2 Reserved (Don't care)
    - Bit 1 1: Positive Horizontal sync polarity  
0: Negative Horizontal sync polarity.
    - Bit 0 1: Positive Vertical sync polarity.  
0: Negative Vertical sync polarity.
  - H Freq: Horizontal Frequency in unit 0.01kHz
  - V Freq: Vertical Frequency in unit 0.01Hz
- Ex.) When H Freq is '1'2'A'9' (31h, 32h, 41h, 39h), it means 47.77kHz.

### 5.5.3 NULL Message

STX	Command code		ETX
	'B'	'E'	

The NULL message returned from the monitor is used in the following cases;

- To tell the controller that the monitor does not have any answer to give to the host (not ready or not expected)
- A null message will be returned by the monitor if the "Start Proof of Play" command is sent and the monitor has already started Proof of Play.
- A null message will be returned by the monitor if the "Stop Proof of Play" command is sent and the monitor has not started Proof of Play.
- Complete "NULL Message" command packet as follows;  
01h-30h-30h-41h-42h-30h-34h-02h-42h-45h-03h-CHK-0Dh  
SOH-'0'-'0'-'A'-'B'-'0'-'4'-STX-'B'-'E'-ETX-CHK- CR

## IV. Control Commands

### 6. Typical procedure example

The following is a sample of procedures to control the monitor, these are examples of "Get parameter", "Set parameter" and "Save current settings".

#### 6.1. How to change the "Backlight" setting.

Step 1. The controller requests the Monitor to reply with the current brightness setting and capability to support this operation. (Get parameter)

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'C'-'0'-'6'	STX-'0'-'0'-'1'-'0'-ETX	BCC	CR

##### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID from which you want to get a value.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'C' (43h): Message type is "Get parameter command".  
'0'-'6' (30h, 36h): Message length is 6 bytes.

##### Message

STX (02h): Start of Message  
'0'-'0' (30h, 30h): Operation code page number is 0.  
'1'-'0' (31h, 30h): Operation code is 10h (in the OP code page 0).  
ETX (03h): End of Message

##### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

##### Delimiter

CR (0Dh): End of packet

Step 2. The monitor replies with current Backlight setting and capability to support this operation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'D'-'1'-'2'	STX-'0'-'0'-'0'-'0'-'1'-'0'-'0'-'0'-'0'-'0'-'6'-'4'-'0'-'0'-'3'-'2'-ETX	BCC	CR

##### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
'D' (44h): Message Type is "Get parameter reply".  
'1'-'2' (31h, 32h): Message length is 18 bytes.

##### Message

STX (02h): Start of Message  
'0'-'0' (30h, 30h): Result code. No error.  
'0'-'0' (30h, 30h): Operation code page number is 0.  
'1'-'0' (31h, 30h): Operation code is 10h (in the page 0).  
'0'-'0' (30h, 30h): This operation is "Set parameter" type.  
'0'-'0'-'6'-'4' (30h, 30h, 36h, 34h): Backlight max value is 100(0064h).  
'0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): Current Backlight setting is 50(0032h) .  
ETX (03h): End of Message

##### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter  
 CR (0Dh): End of packet

Step 3. The controller request the monitor to change the Backlight setting

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'E'-'0'-'A'	STX-'0'-'0'-'1'-'0'-'0'-'0'-'5'-'0'-ETX	BCC	CR

Header  
 SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'E' (45h): Message Type is "Set parameter command".  
 '0'-'A' (30h, 41h): Message length is 10 bytes.

Message  
 STX (02h): Start of Message  
 '0'-'0' (30h, 30h): Operation code page number is 0.  
 '1'-'0' (31h, 30h): Operation code is 10h (in the page 0).  
 '0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Set Backlight setting 80(0050h).  
 ETX (03h): End of Message

Check code  
 BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter  
 CR (0Dh): End of packet

Step 4. The monitor replies with a message for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'- Monitor ID - 'F'-'1'-'2'	STX-'0'-'0'-'0'-'0'-'1'-'0'-'0'-'0'-'0'-'0'-'6'-'4'-'0'-'0'-'5'-'0'-ETX	BCC	CR

Header  
 SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'F' (46h): Message Type is "Set parameter reply".  
 '1'-'2' (31h, 32h): Message length is 18 bytes.

Message  
 STX (02h): Start of Message  
 '0'-'0' (30h, 30h): Result code. No error.  
 '0'-'0' (30h, 30h): Operation code page number is 0.  
 '1'-'0' (31h, 30h): Operation code is 10h (in the page 0).  
 '0'-'0' (30h, 30h): This operation is "Set parameter" type.  
 '0'-'0'-'6'-'4' (30h, 30h, 36h, 34h): Backlight max value is 100(0064h).  
 '0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Received a Backlight setting was 80(0050h) .  
 ETX (03h): End of Message

Check code  
 BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

- Repeat Step 1 and Step 2, if you need to check the Backlight setting. (Recommended)

Step 5. Request the monitor to store the Backlight setting. (Save Current Settings Command)

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'4'	STX-'0'-'C'-ETX	BCC	CR

Header

SOH (01h): Start of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID which you want to store the setting.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

'0'-'4' (30h, 34h): Message length is 4 bytes.

Message

STX (02h): Start of Message

'0'-'C' (30h, 43h): Command code is 0Ch as "Save current settings".

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet



## 6.2. How to read the measurement value of the built-in temperature sensors.

Target displays have three built-in temperature sensors.

The controller can monitor inside temperatures by using those sensors with external control.

The following shows the procedure for reading the temperatures from the sensors.

Step 1. Select a temperature sensor which you want to read.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'E'-'0'-'A'	STX-'0'-'2'-'7'-'8'-'0'-'0'-'0'-'1'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get a value.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'E' (45h): Message Type is "Set parameter command".  
 '0'-'A' (30h, 41h): Message length is 10 bytes.

### Message

STX (02h): Start of Message  
 '0'-'2' (30h, 32h): Operation code page number is 2.  
 '7'-'8' (37h, 38h): Operation code is 78h (on page 2).  
 '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Select the temperature sensor #1 (01h).  
 00h: No meaning  
 01h: Sensor #1  
 02h: Sensor #2  
 03h: Sensor #3  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

Step 2. The monitor replies for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'F'-'1'-'2'	STX-'0'-'0'-'0'-'2'-'7'-'8'-'0'-'0'-'0'-'3'-'0'-'0'-'0'-'1'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicates a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'F' (46h): Message Type is "Set parameter reply".  
 '1'-'2' (31h, 32h): Message length is 18 bytes.

### Message

STX (02h): Start of Message  
 '0'-'0' (30h, 30h): Result code. No error.  
 '0'-'2' (30h, 32h): Operation code page number is 2.  
 '7'-'8' (37h, 38h): Operation code is 78h (in the page 2).  
 '0'-'0' (30h, 30h): This operation is "Set parameter" type.  
 '0'-'0'-'0'-'3' (30h, 30h, 30h, 33h): Number of temperature sensors are 3 (0003h).  
 '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): temperature sensor is #1.  
 ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

Step 3. The controller requests the monitor to send the temperature from the selected sensor.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'C'-'0'-'6'	STX-'0'-'2'-'7'-'9'-ETX	BCC	CR

Header

SOH (01h): Start of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID which you want to get a value.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'C' (43h): Message Type is "Get parameter".

'0'-'6' (30h, 36h): Message length is 6 bytes.

Message

STX (02h): Start of Message

'0'-'2' (30h, 32h): Operation code page number is 2.

'7'-'9' (37h, 39h): Operation code is 79h (in the page 2).

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

Step 4. The monitor replies a temperature of selected sensor.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'D'-'1'-'2'	STX-'0'-'0'-'0'-'2'-'7'-'9'-'0'-'0'-'F'-'F'-'F'-'F'-'0'-'0'-'3'-'2'-ETX	BCC	CR

Header

SOH (01h): Start of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicate a replying Monitor ID.

Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.

'D' (44h): Message Type is "Get parameter reply".

'1'-'2' (31h, 32h): Message length is 18 bytes.

Message

STX (02h): Start of Message

'0'-'0' (30h, 30h): Result code. No error.

'0'-'2' (30h, 32h): Operation code page number is 2.

'7'-'9' (37h, 39h): Operation code is 79h (in the page 2).

'0'-'0' (30h, 30h): This operation is "Set parameter" type.

'F'-'F'-'F'-'F' (46h, 46h, 46h, 46h): Maximum value.

'0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): The temperature is 25 degrees Celsius.

Readout value is 2's complement.

Temperature [Celsius]	Readout value	
	Binary	Hexadecimal
+125.0	0000 0000 1111 1010	00FAh
+ 25.0	0000 0000 0011 0010	0032h
+ 0.5	0000 0000 0000 0001	0001h
0	0000 0000 0000 0000	0000h
- 0.5	1111 1111 1111 1111	FFFFh
- 25.0	1111 1111 1100 1110	FFCEh
- 55.0	1111 1111 1001 0010	FF92h

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

### 6.3. Operation Code (OP code) Table

1) SPECTRAVIEW ENGINE Setting = OFF

	Item	OP code page	OP code	Parameter	Remarks	
INPUT	INPUT	00h	60h	0: No mean 1: VGA(RGB) *1 3: DVI *1 5: VIDEO *1 12(0Ch): YGA(YPbPr) *1 13(0Dh): OPTION 15(0Fh): DisplayPort1 16(10h): DisplayPort2 17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 *2 135(87h): MP 136(88h): COMPUTE MODULE	OP code page 11h, OP code 06h operation is same.	
PICTURE	PICTURE MODE	02h	1Ah	0: No mean 1: sRGB 3: HIGHBRIGHT 4: STANDARD 5: CINEMA 8: CUSTOM1 9: CUSTOM2	sRGB: PC mode only CINEMA: A/V mode only	
	BRIGHTNESS	BACKLIGHT	00h	10h	0: dark   100(64h): bright	
		BRIGHTNESS	00h	92h	0: dark   100(64h): bright	
	GAMMA	GAMMA CORRECTION	02h	68h	0: No mean 1: NATIVE 4: 2.2 5: DICOM SIM. 6: PROGRAMMABLE1 7: S GAMMA 8: 2.4 13(0Dh): PROGRAMMABLE2 14(0Eh): PROGRAMMABLE3 16(10h): HYBRID LOG *2 17(11h): ST2084(PQ) *2	
		AUTO HDE SELECT *2	11h	B2h	0: No mean 1: ON 2: OFF	
	COLOR	COLOR	02h	1Fh	0: pale   100(64h): deep	
		COLOR TEMPERATURE	00h	54h	0:2600K   74(4Ah):10000K	100K/step
		COLOR TEMPERATURE (CUSTOM)	00h	14h	9: 10000K 11(0Bh): CUSTOM	Select "CUSTOM" to adjust the R G B gain.
		R GAIN	00h	16h	0: Dark   255(FFh): Bright	
		B GAIN	00h	18h	0: Dark   255(FFh): Bright	
		G GAIN	00h	1Ah	0: Dark   255(FFh): Bright	

	Item	OP code page	OP code	Parameter	Remarks
	COLOR CONTROL	00h	RED: 9Bh YELLOW: 9Ch GREEN: 9Dh CYAN: 9Eh BLUE: 9Fh MAGENTA: A0h	0:   100(64h):(center)   200(C8h):	
	HUE	00h	90h	0: purplish   100(64h): greenish	
	CONTRAST	00h	12h	0: low   100(64h): high	
	SHARPNESS	00h	8Ch	0: dull   24(18h): sharp	
ADJUST *1	AUTO SETUP	00h	1Eh	0: No mean 1: Execute	Momentary
	AUTO ADJUST	10h	B7h	0: No mean 1: OFF 2: ON	
	H POSITION	00h	20h	0: Left side   Max.: Right side	Depends on a display timing
	V POSITION	00h	30h	0: Bottom side   Max.: Top side	Depends on a display timing
	CLOCK	00h	0Eh	0:   Max. :	
	PHASE	00h	3Eh	0:   Max. :	
	H RESOLUTION	02h	50h	0: Low   Max. : High	
	V RESOLUTION	02h	51h	0: Low   Max. : High	
	COLOR SYSTEM *1	02h	21h	0: No mean 1: NTSC 2: PAL 3: SECAM 4: AUTO 5: 4.43NTSC 6: PAL-60	

	Item	OP code page	OP code	Parameter	Remarks	
	INPUT RESOLUTION *1	02h	DAh	Input Resolution select  0:No mean 1:Item 1(always Auto) 2:Item 2 3:Item 3 4:Item 4 5:Item 5  Ex) Item 1= AUTO Item 2= -- / 1024x768 / 1400x1050 / 800x600 / 1280x960 / Item 3= -- / 1280x768 / 1680x1050 / 1024x576 / 1600x900 / Item 4= -- / 1360x768 / -- / -- / -- Item 5= -- / 1366x768 -- / -- / --		
	UHD UPSCALING *2	11h	09h	0: No mean 1: OFF 2: LOW 3: MIDDLE 4: HIGH		
	ASPECT	ASPECT	02h	70h	0: No mean 1: NORMAL 2: FULL 3: WIDE 4: ZOOM 6: DYNAMIC 7: 1:1	Wide: Dynamic A/V mode only
		ZOOM	11h	2Ch	0-89(59h): No mean 90(5Ah): 90% 91(5Bh): 91%   100(64h): 100%   300(12Ch): 300%	The following commands can also be used. OP code page 02h OP code 6Fh Parameter 0: No mean 1: 100% 2: 101%   201(C9h): 300%

	Item	OP code page	OP code	Parameter	Remarks
	H ZOOM	11h	2Dh	0-89(59h): No mean 90(5Ah): 90% 91(5Bh): 91%   100(64h): 100%   300(12Ch): 300%	The following commands can also be used. OP code page 02h OP code 6Ch Parameter 0: No mean 1: 100% 2: 101%   201(C9h): 300%
	V ZOOM	11h	2Eh	0-89(59h): No mean 90(5Ah): 90% 91(5Bh): 91%   100(64h): 100%   300(12Ch): 300%	The following commands can also be used. OP code page 02h OP code 6Dh Parameter 0: No mean 1: 100% 2: 101%   201(C9h): 300%
	H POS	02h	CCh	0: Left side   200(C8h): Right side	
	V POS	02h	CDh	0: Down side   200(C8h): Up side	
ADVANCED	OVER SCAN	02h	E3h	0: No mean 1: OFF 2: ON	
	DEINTERLACE	02h	25h	0: No mean 1: Off 2: ON	
	ADAPTIVE CONTRAST	02h	8Dh	0: No mean 1: Off 2: LOW 4: High	
	NOISE REDUCTION *1	02h	26h	0: Off   3: High	Page02 OPcode20h also works as same.
	TELECINE	02h	23h	0: No mean 1: Off 2: Auto	
ROTATION	IMAGE FLIP	02h	D7h	0: No mean 1: NONE 2: H FLIP 3: V FLIP 4: 180 ROTATE	
	OSD FLIP	10h	B8h	0: No mean 1: OFF 2: ON	
	SPECTRAVIEW ENGINE	11h	47h	0: No mean 1: Off 2: ON	
	RESET (PICTURE)	02h	CBh	0: No mean 2: Reset Picture category	Momentary

	Item	OP code page	OP code	Parameter	Remarks		
AUDIO	VOLUME	00h	62h	0: whisper   100(64h): loud			
	BALANCE	BALANCE	00h	93h	0: Left   30(1Eh):(Center)   60(3Ch): Right		
			00h	94h	0: No mean 1: MONAURAL 2: STEREO		
		SURROUND	02h	34h	0: No mean 1: OFF 2: ON		
	EQUALIZER	TREBLE	00h	8Fh	0: Min.   6:(Center)   12(0Ch): Max.		
		BASS	00h	91h	0: Min.   6:(Center)   12(0Ch): Max.		
	AUDIO INPUT	02h	2Eh	0: No mean 1: IN1 2: IN2 *1 4: HDMI1 6: OPTION 7: DisplayPort1 8: DisplayPort2 10(0Ah): HDMI2 11(0Bh): HDMI3 *2 13(0Dh): MP 14(0Eh): COMPUTE MODULE			
	MULTI PICTURE AUDIO	10h	80h	0: No mean 3: PICTURE1 4: PICTURE2 5: PICTURE3 *2 6: PICTURE4 *2			
	LINE OUT	10h	81h	0: No mean 1: FIXED 2: VARIABLE			
	AUDIO DELAY	AUDIO DELAY	10h	CAh	0: No mean 1: OFF 2: ON		
		DELAY TIME	10h	CBh	0: (small)   100(64h): (large)		
	RESET (AUDIO)		02h	CBh	0: No mean 4: Reset Audio category	Momentary	
	SCHEDULE	SCHEDULE	ENABLE	02h	E5h	0: No mean 1: No.1 Enable   30(1Eh): No.30 Enable	
			DISABLE	02h	E6h	0: No mean 1: No.1 Disable   30(1Eh): No.30 Disable	
SCHEDULE SETTINGS		Refer to chapter 10					



Item	OP code page	OP code	Parameter	Remarks	
HOLIDAY SETTINGS	Refer to chapter 11				
WEEKEND SETTINGS	Refer to chapter 12				
DATE & TIME	Refer to chapter 9				
DAYLIGHT SAVING	Refer to chapter 17				
OFF TIMER	02h	2Bh	0: Off 1: 1 hour   24(18h): 24 hour	1 hour/step	
RESET (SCHEDULE)	02h	CBh	0: No mean 5: Reset Schedule category	Momentary	
KEEP MULTI PICTURE MODE	10h	82h	0: No mean 1: OFF 2: ON		
MULTI PICTURE MODE	02h	72h	0: No mean 1: OFF 2: PIP 5: PBP (PBP1, PBP2, PBP3)		
PICTURE NUMBER *2	10h	B5h	If MULTI PICTURE is set PIP 0: No mean 2: 2WINDOWS, PIP 3: 3WINDOWS, PIP  If MULTI PICTURE is set PBP 0: No mean 1: 2WINDOWS, PBP1 3: 3WINDOWS, PBP1 4: 3WINDOWS, PBP2 5: 3WINDOWS, PBP3 6: 4WINODWS		
MULTI INPUT ACTIVE PICTURE	ACTIVE	11h	0Bh	0: No mean 1: PICTURE1 2: PICTURE2 3: PICTURE3 *2 4: PICTURE4 *2	
	ACTIVE FRAME	11h	0Dh	0: No mean 1: OFF 2: ON	
MULTI INPUT INPUT SELECT	PICTURE1	11h	0Eh	0: No mean 1: VGA(RGB) *1 3: DVI *1 5: VIDEO *1	
	PICTURE2	11h	0Fh	12(0Ch): YGA(YPbPr) *1 13(0Dh): OPTION 15(0Fh): DisplayPort1	
	PICTURE3 *2	11h	10h	16(10h): DisplayPort2 17(11h): HDMI1 18(12h): HDMI2	
	PICTURE4 *2	11h	11h	130(82h): HDMI3 *2 135(87h): MP 136(88h): COMPUTE MODULE	
PICTURE SIZE	10h	B9h	0(small)   80(large)		

Item		OP code page	OP code	Parameter	Remarks
PICTURE POSITION	X	02h	74h	0: left   100(64h): right	
	Y	02h	75h	0: top   100(64h): bottom	
ASPECT		10h	83h	0: No mean 1: NORMAL 2: FULL 6: EXPAND	
ROTATE *2	ROTATE ALL	11h	16h	0: No mean 1: OFF 2: ON	
	PICTURE1	11h	12h		
	PICTURE2	11h	13h		
TEXT TICKER	MODE	10h	08h	0: No mean 1: OFF 2: HORIZONTAL 3: VERTICAL	
	POSITION	10h	09h	0: Top/Left   100(64h): Bottom/Right	
	SIZE	10h	0Ah	0-1: Do not set. 2: Narrow(2/24)   8: Wide(8/24)	
	DETECT	10h	0Ch	0: No mean 1: AUTO 2: OFF	
	PICTURE1	11h	2Ah	0: No mean 1: VGA(RGB) *1 3: DVI *1 5: VIDEO *1 12(0Ch): YGA(YPbPr) *1 13(0Dh): OPTION 15(0Fh): DisplayPort1 16(10h): DisplayPort2 17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 *2 135(87h): MP 136(88h): COMPUTE MODULE	
	PICTURE2	11h	2Bh		
	INPUT DETECT	02h	40h	0: FIRST DETECT 1: LAST DETECT 2: NONE 3: VIDEO DETECT 4: CUSTOM DETECT	

Item		OP code page	OP code	Parameter	Remarks	
CUSTOM DETECT	PRIORITY1	10h	2Eh	0: No mean 1: VGA( RGB ) *1 3: DVI *1 5: VIDEO *1		
	PRIORITY2	10h	2Fh	12(0Ch): YGA(YPbPr) *1 13(0Dh): OPTION 15(0Fh): DisplayPort1 16(10h): DisplayPort2		
	PRIORITY3	10h	30h	17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 *2 135(87h): MP 136(88h): COMPUTE MODULE		
INPUT CHANGE		10h	86h	0: No mean 1: NORMAL 2: QUICK 3: SUPER	When you set up "SUPER", please set up INPUT1 and INPUT2 first.	
SUPER	INPUT1	10h	CEh	0: No mean 1: VGA( RGB ) *1 3: DVI *1 5: VIDEO *1 12(0Ch): YGA(YPbPr) *1 13(0Dh): OPTION		
	INPUT2	10h	CFh	15(0Fh): DisplayPort1 16(10h): DisplayPort2 17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 *2 135(87h): MP 136(88h): COMPUTE MODULE		
TERMINAL SETTING	DVI MODE *1		02h	CFh	0: No mean 1: DVI-PC 2: DVI-HD	
	VGA MODE *1		10h	8Eh	0: No mean 1: RGB 2: YPbPr	
	SYNC TYPE *1		11h	95h	0: No mean 1: H/V SYNC 2: SOG 3: AUTO	
	DisplayPort		10h	F1h/F2h	Select target Displayport. (F1h) 0: No mean 1: DisplayPort 2: DisplayPort2 Read / Write status of target DisplayPort.(F2h) 0: No mean 1: 1.1a 2: 1.2	
	HDMI SIGNAL		10h	40h	0: No mean 1: EXPAND 2: RAW	
	EQUALIZER *1	SLOT2		11h	90h	0: Low   7: High
DisplayPort1		11h	91h	0: Low   7: High		

Item		OP code page	OP code	Parameter	Remarks	
	HDMI	11h	68h	0: No mean 1: MODE1 2: MODE2		
	VIDEO LEVEL	10h	40h	0: No mean 1: EXPAND 2: NORMAL 3: AUTO		
	RESET (MULTI INPUT)	02h	CBh	0: No mean 6: Reset MULTI INPUT Category	Momentary	
OSD	LANGUAGE	00h	68h	0: No mean 1: ENGLISH 2: GERMAN 3: FRENCH 4: SPANISH 5: JAPANESE 6: ITALIAN 7: SWEDISH 9: RUSSIAN 14(0Eh): CHINESE	OSD Language	
	MENU DISPLAY TIME	00h	FCh	0-1: Do not set. 2: 10s 3: 15s   48(30h): 240s	5sec/step	
	OSD POSITION	X	02h	38h	0: Left   255(FFh): Right	
		Y	02h	39h	0: Down   255(FFh): Up	
	INFORMATION OSD	02h	3Dh	0: Disable information OSD 3-10(0Ah): OSD timer [seconds]		
	OSD TRANSPARENCY	02h	B8h	0: No mean 1: OFF 2: ON		
	OSD ROTATION	02h	41h	0: Landscape 1: Rotated		
	KEY GUIDE	11h	7Ah	0: No mean 1: OFF 2: ON		
	MEMO	10h	BAh	0: No mean 1: Display a Memo 2: Undisplay a Memo		
	INPUT NAME	Refer to chapter 20				
	NAME RESET					
	CLOSED CAPTION	10h	84h	0: No mean 1: OFF 2: CC1 3: CC2 4: CC3 5: CC4 6: TT1 7: TT2 8: TT3 9: TT4		
	RESET (OSD)	02h	CBh	0: No mean 7: Reset OSD category	Momentary	

	Item	OP code page	OP code	Parameter	Remarks		
MULTI DISPLAY	AUTO TILE MATRIX SETIP	Refer to chapter 21					
	SETTING COPY	Refer to Chapter 23					
	TILE MATRIX	H MONITOR	02h	D0h	0: No mean 1   10(0Ah)	Number of H- division	
		V MONITOR	02h	D1h	0: No mean 1   10(0Ah)	Number of V- division	
		POSITION	02h	D2h	0: No mean 1   100(64h)		
		TILE COMP	TILE COMP	02h	D5h	0: No mean 1: NO 2: YES	
			H SIZE	11h	96h	0: Small   200(C8h): Large	
			V SIZE	11h	97h	0: Small   200(C8h): Large	
			H ADJUSTMENT	11h	98h	0: Left   200(C8h): Right	
			V ADJUSTMENT	11h	99h	0: Down   200(C8h): Up	
		TILE CUT *3	TILE CUT	11h	C0h	0: No mean 1: NO 2: YES	
			H ADJUSTMENT	11h	C1h	0: Left   65535(FFFh): Right	
			V ADJUSTMENT	11h	C2h	0: Down   65535(FFFh): Up	
		FRAME COMP *3	FRAME COMP	11h	01h	0: No mean 1: NONE 2: AUTO 3: MANUAL	
			AUTO	11h	02h	0: No mean 50(32h): 0.5F 100(64h): 1.0F 150(96h): 1.5F 200(C8h): 2.0F	
			MANUAL	11h	03h	0: No mean 25(19h): 0.25F 50(32h): 0.50F 75(4Bh): 0.75F 100(64h): 1.00F 125(7Dh): 1.25F 150(96h): 1.50F 175(Afh): 1.75F 200(C8h): 2.00F	

Item		OP code page	OP code	Parameter	Remarks
V SCAN REVERSE * 3	V SCAN REVERSE	11h	04h	0: No mean 1: NONE 2: AUTO 3: MANUAL	
	MANUAL	11h	05h	0: No mean 1: NON REVERSE 2: REVERSE	
	ENABLE	02h	D3h	0: No mean 1: NO 2: YES	
TILE MATRIX MEM		10h	4Ah	0: No mean 1: COMMON 2: INPUT	
MONITOR ID		02h	3Eh	1-100:ID	
GROUP ID		10h	7Fh	0: No assignment 1: Group A 2: Group B 3: Group AB 4: Group C 5: Group AC   1023(3FFh):Group ABCDEFGHIJ	Bit0:Group A Bit1:Group B Bit2:Group C Bit3:Group D Bit4:Group E Bit5:Group F Bit6:Group G Bit7:Group H Bit8:Group I Bit9:Group J
AUTO ID		Refer to chapter 19			
AUTO ID RESET		Refer to chapter 19			
RESET (MULTI DISPLAY)		02h	CBh	0: No mean 8: Reset Multi Display Category	Momentary
POWER SAVE		Refer to Chapter 22			
POWER SAVE MESSAGE11h		11h	7Bh	0: No mean 1: OFF 2: ON	
FAN CONTROL	COOLING FAN	02h	7Dh	0: No mean 1: AUTO 2: ON	
	FAN SPEED	10h	3Fh	0: No mean 1: HIGH 2: LOW	
	SENSOR1	10h	E0h/E1h	E0h: Set centigrade 0 - 65535(FFFFh) E1h: Set offset from max. value 0 - 10(0Ah)	
	SENSOR2	10h	E2h/E3h	E2h: Set centigrade 0 - 65535(FFFFh) E3h: Set offset from max. value 0 - 10(0Ah)	
	SENSOR3	10h	E4h/E5h	E4h: Set centigrade 0 - 65535(FFFFh) E5h: Set offset from max. value 0 - 10(0Ah)	

	Item	OP code page	OP code	Parameter	Remarks	
HEAT STATUS	FAN1/2/3	02h	7Ah /7Bh	Select target FAN. (7Ah) 0: No mean 1: FAN#1 2: FAN#2 3: FAN#3 Read status of target FAN.(7Bh) 0: OFF 1: ON 2: ERROR	Read Only	
	BACKLIGHT	Refer to Chapter 13 (Self-diagnosis status read)				
	TEMPERATURE SENSOR1/2/3	02h	79h	Return value is 2's complement. (0.5°C step)	Offset affects to a selected sensor. Select sensor (Page02h OPcode78h) 1 : SENSOR #1 2 : SENSOR #2 3 : SENSOR #3	
SCREEN SAVER	GAMMA	02h	DBh	0: No mean 1: OFF 2: ON		
	BACKLIGHT	02h	DCh	0: No mean 1: OFF 2: ON		
	MOTION	INTERVAL	02h	DDh	0: OFF(0s)   90(5Ah): 900s	10s/step
		ZOOM	10h	35h	0 : 95%   5 : 100%   10(0Ah) : 105%	
SIDE BORDER COLOR	02h	DFh	0: Black   100(64h): White			
POWER ON DELAY	DELAY TIME	10h	CBh	0: (small)   100(64h): (large)		
	LINK TO ID	10h	BCh	0: No mean 1: OFF 2: ON		
RESET (DISPLAY PROTECTION)		02h	CBh	0: No mean 9: Reset Display Protection category	Momentary	
CONTROL	IP ADDRESS SETTING			N/A		
	CHANGE PASSWORD			N/A		
	SECURITY	Refer to Chapter 24				
	IR LOCK SETTING	MODE SELECT	10h	D4h	0: No mean 1: UNLOCK 2: ALL LOCK 3: CUSTOM LOCK	The following commands can also be used. OP code page 02h OP code 3Fh Parameter 0: No mean 1: NORMAL 4: LOCK

	Item	OP code page	OP code	Parameter	Remarks	
	POWER	10h	D5h	0: No mean 1: UNLOCK 2: LOCK		
	VOLUME	10h	D6h	0: No mean 1: UNLOCK 2: LOCK		
	MIN VOL	10h	D7h	0 (whisper)   100(64h) (laud)		
	MAX VOL	10h	D8h	0 (whisper)   100(64h) (laud)		
	INPUT	10h	D9h	0: No mean 1: UNLOCK 2: LOCK		
	UNLOCK SELECT	10h	DAh	0: No mean 1: VGA( RGB ) *1 3: DVI *1 5: VIDEO *1		
		10h	DBh	12(0Ch): YGA(YPbPr) *1 13(0Dh): OPTION 15(0Fh): DisplayPort1 16(10h): DisplayPort2		
		10h	DCh	17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 *2 135(87h): MP 136(88h): COMPUTE MODULE		
	CHANNEL	10h	D9h	0: No mean 1: UNLOCK 2: LOCK		
	KEY LOCK SETTING	MODE SELECT	11h	6Ah	0: No mean 1: UNLOCK 2: ALL LOCK 3: CUSTOM LOCK	
		POWER	11h	6Bh	0: No mean 1: UNLOCK 2: LOCK	
		VOLUME	11h	6Ch	0: No mean 1: UNLOCK 2: LOCK	
		MIN VOL	11h	6Dh	0 (whisper)   100(64h) (laud)	
		MAX VOL	11h	6Eh	0 (whisper)   100(64h) (laud)	
INPUT		11h	6Fh	0: No mean 1: UNLOCK 2: LOCK		
CHANNEL		10h	D9h	0: No mean 1: UNLOCK 2: LOCK		
DDC/CI		10h	BEh	0: No mean 1: OFF 2: ON		
PING			N/A			



Item	OP code page	OP code	Parameter	Remarks
IP ADDRESS RESET			N/A	
AUTO DIMMING				
AUTO BRIGHTNESS	02h	2Dh	0: OFF 1: ON	
BACKLIGHT DIMMING *2	11h	4Eh	0: No mean 1: OFF 2: ON	
ROOM LIGHT SENSING				
MODE	10h	C8h	0: No mean 1: OFF 2: MODE1 3: MODE2	
BACKLIGHT SETTING				
MAX LIMIT	10h	C9h	0 - 100(64h)	
IN BRIGHT	10h	33h	0 - 100(64h)	
IN DARK	10h	34h	0 - 100(64h)	
SENSING LUX	02h	B4h	Current Illuminance read	Read only
HUMAN SENSING				
MODE	10h	75h	0: No mean 1: DISABLE 2: AUTO OFF 4: CUSTOM	
BACKLIGHT				
ON/OFF	10h	DDh	0: No mean 1: Off 2: On	
BACKLIGHT	10h	C6h	0: dark   100(64h): light	
VOLUME				
ON/OFF	10h	DEh	0: No mean 1: Off 2: On	
VOLUME	10h	C7h	0: whisper   100(64h): loud	
INPUT SELECT				
ON/OFF	10h	DFh/D0h	0: No mean 1: Off 2: On	
INPUT	10h	D0h	0: No mean 1: VGA(RGB) *1 3: DVI *1 5: VIDEO *1 12(0Ch): YGA(YPbPr) *1 13(0Dh): OPTION 15(0Fh): DisplayPort1 16(10h): DisplayPort2 17(11h): HDMI1 18(12h): HDMI2 130(82h): HDMI3 *2 135(87h): MP 136(88h): COMPUTE MODULE	
WAITING TIME	10h	78h	30(1Eh): short   600(258h): long *1step: 1sec.	

	Item	OP code page	OP code	Parameter	Remarks	
	POWER INDICATOR	POWER INDICATOR	02	BEh	0: No mean 1: Off 2: On	
		SCHEDULE INDICATOR	11h	71h	0: No mean 1: Off 2: On	
		INTELLI WIRELESS DATA	10h	ECh	0: No mean 1: OFF 2: ON	
	NETWORK FUNCTIONS	DISPLAY	11h	CFh	0: No mean 1: OFF 2: ON	
		COMPUTE MODULE	11h	D1h	0: No mean 1: OFF 2: ON	
		MEDIA PLAYER	11h	D0h	0: No mean 1: OFF 2: ON	
	USB	TOUCH POWER	11h	72h	0: No mean 1: OFF 2: ON	
		EXTERNAL CONTROL	11h	73h	0: No mean 1: OFF 2: ON	
		PC SOURCE	11h	74h	0: No mean 1: AUTO 2: EXTERNAL PC 3: OPTION 4: C MODULE	
		USB POWER	11h	75h	0: No mean 1: ON 2: AUTO	
	CEC	CEC	11h	76h	0: No mean 1: OFF 2: ON	
		AUTO TURN OFF	11h	77h	0: No mean 1: NO 2: YES	
		AUDIO RECEIVER	11h	78h	0: No mean 1: NO 2: YES	
		SEARCH DEVICE	11h	79h	0: No mean 1: NO 2: YES	
	RESET (CONTROL)	02h	CBh	0: No mean 12(0Ch): Reset Control Category	Momentary	
OPTION	OPTION POWER	10h	41h	0: No mean 1: OFF 2: ON 3: AUTO		
	AUDIO	10h	B0h	0: No mean 1: ANALOG 2: DIGITAL		

	Item	OP code page	OP code	Parameter	Remarks		
	INTERNAL PC	OFF WARNING	10h	C0h	0: No mean 1: OFF 2: ON		
		AUTO OFF	10h	C1h	0: No mean 1: OFF 2: ON		
		START UP PC	10h	C2h	0: No mean 1: Execute		
		FORCE QUIT	10h	C3h	0: No mean 1: Execute		
	SLOT2 CH SETTING	11h	62h	0: No mean 1: AUTO 2: CH1 3: CH2			
	SLOT2 CH SELECT	11h	63h	0: No mean 1: TDMS 2: DisplayPort			
	RESET (OPTION)	02h	CBh	0: No mean 10(0Ah): Option Category			
SYSTEM	MONITOR INFORMATION	MODEL NAME	Refer to chapter 14				
		SERIAL	Refer to chapter 14				
		CARBON SAVINGS	10h	10h (g) /11h (kg)	0 - 999(3E7h)(g) 0 - 65535(FFFFh)(kg)	Read Only	
		CARBON USAGE	10h	26h (g) /27h (kg)	0 - 999(3E7h)(g) 0 - 65535(FFFFh)(kg)	Read Only	
	FIRMWARE	Refer to chapter 18					
	MAC ADDRESS	Refer to Chapter 25					
	FACTORY RESET	02h	CBh	0: No mean 1: Factory Reset	Momentary		
COMPUTE MODULE	POWER	POWER SUPPLY	11h	7Ch	0: No mean 1: OFF 2: ON		
		AUTO POWER ON	11h	7Dh	0: No mean 1: DISABLE 2: ENABLE		
	SERVICE MENU	SETTING LOCK	Refer to Chapter 27				
		USB BOOT MODE	11h	7Eh	0: No mean 1: DISABLE 2: ENABLE	It can be used by turning OFF SETTING LOCK using SETTING LOCK command.	
		IR SIGNAL	11h	7Fh	0: No mean 1: DISABLE 2: ENABLE		
		MONITOR CONTROL	11h	80h	0: No mean 1: DISABLE 2: ENABLE		
		SHUTDOWN SIGNAL	11h	81h	0: No mean 1: DISABLE 2: ENABLE		
		POWER OFF DELAY	11h	82h	30(1Eh): short   600(258h): long *1step: 1sec.		
WDT	WDT	11h	9Bh	0: No mean 1: Disable 2: Enable			

	Item		OP code page	OP code	Parameter	Remarks
		START UP TIME	11h	9Ch	0: No mean 1 (short)   30 (1Eh) (long) *1step: 10sec.	
		PERIOD TIME	11h	9Dh	0: No mean 1 (short)   30 (1Eh) (long) *1step: 10sec.	
	CHANGE PASSWORD				N/A	
Other	MUTE		00h	8Dh	0: UNMUTE (Set only) 1: MUTE 2: UNMUTE	
	SCREEN MUTE		10h	B6h	0: No mean 1: SCREEN MUTE ON 2: SCREEN MUTE OFF	
	MTS		02h	2Ch	0: No mean 1: Main 2: Sub 3: Main + Sub	This operation requires supported option TV tuner.
	SOUND		02h	34h	0: No mean 1: Off 2: ON	Same as 'SURROUND'
	STILL CAPTURE		02h	76h	0: OFF 1: CAPTURE	Momentary
	SIGNAL INFORMATION		02h	EAh	0: No mean 1: OFF 2: ON	
	TV-CHANNEL UP/DOWN		00h	8Bh	0: No mean 1: UP 2: DOWN	This operation requires supported option TV tuner.

\*1 Available on P404/ P484/ P554/ V404/ V484/ V554/ V404-T/ V484-T/ V554-T/ UN462A/ UN462VA/ UN492S/ UN492VS/ UN552/ UN552V/ UN552S/ UN552VS/ UX552/ UX552S

\*2 Not available on P404/ P484/ P554/ V404/ V484/ V554/ V404-T/ V484-T/ V554-T

\*3 Available on UN462A/ UN462VA/ UN492S/ UN492VS/ UN552/ UN552V/ UN552S/ UN552VS/ UX552/ UX552S

2) SPECTRAVIEW ENGINE Setting = ON

(for P404/ P484/ P554/ V404/ V484/ V554/ V404-T/ V484-T/ V554-T/ P654Q/ P754Q/ V554Q/ V654Q/ V754Q/ V864Q/ V984Q/ C651Q/ C751Q/ C861Q/ C981Q)

	Item	OP code page	OP code	Parameter	Remarks	
PICTURE	PIC.MODE	02h	1Ah	0: No mean 13(0Dh): SVE-1 SETTING 14(0Eh): SVE-2 SETTING 15(0Fh): SVE-3 SETTING 16(10h): SVE-4 SETTING 17(11h): SVE-5 SETTING		
	PRESET	10h	51h	0: No mean 1: sRGB 2: Adobe RGB SIM 3: DCI SIM 4: REC-Bt709 5: HIGHBRIHGT 6: FULL 7: DICOM SIM 8: PROGRAMMABLE1 9: PROGRAMMABLE2 10(0Ah): PROGRAMMABLE3 11(0Bh): PROGRAMMABLE4 12(0Ch): PROGRAMMABLE5 13(0Dh): eciRGB v2		
	LUMINANCE	02h	B3h	0(0%): Dark   600(0258h)(100%): Bright Note: Conversion equation Value = (OSD Value/100) * (600-40)+40		
	BLACK	10h	54h	1: 0.1(MIN)   50(32h): 5.0(MAX)		
	GAMMA	02h	68h	0: No mean 5: DICOM SIM. 9: CST 11(0Bh): sRGB 12(0Ch): L STAR		
	CUSTOM VALUE	02h	E8h	0: 0.5(MIN)   350(015Eh): 4.0(MAX)		
	WHITE		00h	0Bh	0: No mean 1   5000 (1388h) Note: WHITE increment: Default value is 100.	
			00h	0Ch	0: 3000K   120 (78h) Note: Conversion equation WHITE = (3000+(WHITE increment x Value))	
			00h	14h	2: NAVIVE 11(0Bh): CUSTOM	
	WHITE x	10h	52h	250(00FAh): 0.250   480(01E0h): 0.480		
WHITE y	10h	53h	250(00FAh): 0.250   480(01E0h): 0.480			

	Item	OP code page	OP code	Parameter	Remarks
	RED x	10h	55h	550(0226h): 0.550   800(0320h): 0.800	
	RED y	10h	56h	200(00C8h): 0.200   400(0190h): 0.400	
	GREEN x	10h	57h	100(0064h): 0.100   350(015Eh): 0.350	
	GREEN y	10h	58h	500(01F4h): 0.500   900(0384h): 0.900	
	BLUE x	10h	59h	0: 0.000   250(00FAh): 0.250	
	BLUE y	10h	5Ah	0: 0.000   150(0096h): 0.150	
	COLOR VISION EMU	10h	5Bh	0: No mean 1: OFF 2: P 3: D 4: T 5: GRAY	
	UNIFORMITY	02h	FFh	0: OFF   5	
	METAMERISM	10h	5Ch	0: No mean 1: OFF 2: ON	

3) SPECTRAVIEW ENGINE Setting = ON

(for UN462A/ UN462VA/ UN492S/ UN492VS/ UN552/ UN552V/ UN552S/ UN552VS/ UX552/ UX552S)

	Item	OP code page	OP code	Parameter	Remarks	
PICTURE	PICTURE MODE	PICTURE MODE	02h	1Ah	0: No mean 13(0Dh): 1 14(0Eh): 2 15(0Fh): 3 16(10h): 4 17(11h): 5	
		PRESET	10h	51h	0: No mean 1: sRGB 2: Adobe RGB SIM 3: DCI-P3 4: REC.709 6: FULL 7: DICOM.sim 8: PROGRAMMABLE1 13(0Dh): eciRGB v2 SIM 19(13h): Low Blue 20(14h): Rec.2100(HLG) 21(15h): Rec.2100(PQ) 22(16h): Signage 23(17h): TV Studio	
		LUMINANCE	02h	B3h	20cd/m: Dark   1000cd/m: Bright	
		BLACK	10h	54h	1: 0.1(MIN)   50(32h): 5.0(MAX)	
		GAMMA	02h	68h	0: No mean 5: DICOM 6: Programmable 9: Custom 11(0Bh): sRGB 12(0Ch): L STAR 15(0Fh): Rec.1886 16(10h): HDR-Hybrid Log 17(11h): HDR-ST2084(PQ)	
		CUSTOM VALUE	02h	E8h	0: 0.5(MIN)   350(015Eh): 4.0(MAX)	
		SYSTEM GAMMA	11h	B8h	0: Auto 5: 0.5(MIN)   20(14h): 2.0(MAX)	
		PEAK LUMI.	11h	B9h	0: Auto 1: 100cd/m <sup>2</sup>   100: 10000cd/m <sup>2</sup>	
		WHITE	00h	0Bh	0: No mean 1   5000 (1388h) Note: WHITE increment: Default value is 100.	
			00h	0Ch	0: 3000K   120 (78h) Note: Conversion equation WHITE = (3000+(WHITE increment x Value))	
00h	14h		2: NAVIVE 11(0Bh): CUSTOM			

	Item	OP code page	OP code	Parameter	Remarks		
		WHITE x	10h	52h	250(00FAh): 0.250   480(01E0h): 0.480		
		WHITE y	10h	53h	250(00FAh): 0.250   480(01E0h): 0.430		
		RED x	10h	55h	550(0226h): 0.550   800(0320h): 0.800		
		RED y	10h	56h	200(00C8h): 0.200   400(0190h): 0.400		
		GREEN x	10h	57h	100(0064h): 0.100   350(015Eh): 0.350		
		GREEN y	10h	58h	500(01F4h): 0.500   900(0384h): 0.900		
		BLUE x	10h	59h	0: 0.000   250(00FAh): 0.250		
		BLUE y	10h	5Ah	0: 0.000   150(0096h): 0.150		
	EMULATION	3D LUT EMU.	10h	69h	0: No mean 1: OFF 2: ON 3: COMPARE		
		COLOR VISION EMU.	10h	5Bh	0: No mean 1: OFF 2: P 3: D 4: T 5: GRAY		
	6 AXIS COLOR TRIM	RED	HUE	00h	9Bh	0: Magenta   200(C8h): Yellow	
			SAT.	02h	12h	0: Low   200(C8h): High	
			OFFSET	02h	F1h	0: Dark   200(C8h): Light	
		YELLOW	HUE	00h	9Ch	0: Red   200(C8h): Green	
SAT.			02h	13h	0: Low   200(C8h): High		
OFFSET			02h	F2h	0: Dark   200(C8h): Light		
GREEN		HUE	00h	9Dh	0: Yellow   200(C8h): Cyan		
		SAT.	02h	14h	0: Low   200(C8h): High		
		OFFSET	02h	F3h	0: Dark   200(C8h): Light		
CYAN		HUE	00h	9Eh	0: Green   200(C8h): Blue		



Item		OP code page	OP code	Parameter	Remarks	
PICTURE SETTINGS	BLUE	SAT.	02h	15h	0: Low   200(C8h): High	
		OFFSET	02h	F4h	0: Dark   200(C8h): Light	
		HUE	00h	9Fh	0: Cyan   200(C8h): Magenta	
		SAT.	02h	16h	0: Low   200(C8h): High	
		OFFSET	02h	F5h	0: Dark   200(C8h): Light	
		HUE	00h	A0h	0: Blue   200(C8h): Red	
	MAGENTA	SAT.	02h	17h	0: Low   200(C8h): High	
		OFFSET	02h	F6h	0: Dark   200(C8h): Light	
		UNIFORMITY	02h	FFh	0: OFF 1   5	

## 7. Power control procedure

### 7.1 Power status read

1) The controller requests the monitor to reply a current power status.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'0'-'1'-'D'-'6'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID from which you want to get status.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message Type is "Command".  
 '0'-'6' (30h, 36h): Message length is 6 bytes.

#### Message

STX (02h): Start of Message  
 '0'-'1'-'D'-'6': Get power status command.  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor returns with the current power status.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'2'	STX-'0'-'2'-'0'-'0'-'D'-'6'-'0'-'0'-'0'-'0'-'4'-'0'-'0'-'0'-'1'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message Type is "Command reply".  
 '1'-'2' (31h, 32h): Message length is 18 bytes.

#### Message

STX (02h): Start of Message  
 '0'-'2' (30h, 32h): Reserved data  
 '0'-'0' (30h, 30h): Result code  
 00: No Error.  
 01: Unsupported.  
 'D'-'6' (44h, 36h): Display power mode code  
 '0'-'0' (30h, 30h): Parameter type code is "Set parameter".  
 '0'-'0'-'0'-'4' (30h, 30h, 30h, 34h): Power mode is 4 types.  
 '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Current power mode  
 <Status>  
 0001: ON  
 0002: Stand-by (power save)  
 0003: Suspend (power save)  
 0004: OFF (same as IR power off)  
 ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 7.2 Power control

1) The controller requests the monitor to control monitor power.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'C'	STX-'C'-'2'-'0'-'3'-'D'-'6'-'0'-'0'-'0'-'1'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'C' (30h, 43h): Message length is 12 bytes.

### Message

STX (02h): Start of Message  
 'C'-'2'-'0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control command  
 '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Power mode  
     0001: ON  
     0002, 0003: Do not set.  
     0004: OFF (same as the power off by IR)

ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'E'	STX-'0'-'0'-'C'-'2'-'0'-'3'-'D'-'6'-'0'-'0'-'0'-'1'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 'N'-'N': Message length  
 Note.) The maximum data length that can be written to the monitor at a time is 32bytes.  
 Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

### Message

STX (02h): Start of Message  
 '0'-'0' (30h, 30h): Result code. No error.  
 'C'-'2', '0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control reply command  
 > The monitor replies same as power control command to the controller.  
 '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Power mode  
     0001: ON  
     0002, 0003: Do not set.  
     0004: OFF (same as the power off by IR)

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 8. Asset Data read and write

Target displays have the area for to store user's asset data of up to 64bytes.

### 8.1 Asset Data Read Request and reply

This command is used in order to read Asset Data.

1) The controller requests the monitor to reply with Asset data.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'0'-'0'-'B'-'0'-'0'-'2'-'0'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID from which you want to get data.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

'0'-'A' (30h, 41h): Message length is 10 bytes.

#### Message

STX (02h): Start of Message

'C'-'0'-'0'-'B' (43h, 30h, 30h, 42h): Asset read request command.

'0'-'0' (30h, 30h): Offset data from top of the Asset data.

At first set 00h: Read data from the top of Asset data area.

'2'-'0' (32h, 30h): Read out data length is 32bytes.

Secondly set 20h: Read data from the 32bytes offset point in the Asset data area.

Maximum readout length is 32bytes at a time.

ETX (03h): End of Message

#### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor replies Asset data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'C'-'1'-'0'-'B'-Data(0)-Data(1)---Data(N)-ETX	BCC	CR

#### Header

SOH (01h): Start of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicate a replying Monitor ID.

Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.

'B' (42h): Message type is "Command reply"

N-N: Message length

Note.) This length includes STX and ETX.

#### Message

STX (02h): Start of Message

'C'-'1'-'0'-'B' (43h, 31h, 30h, 42h): Asset read reply command

Data(0) - Data(N): Returned Asset data

Ex.) When Data(n) is 1234h, replying data is (31h 32h, 33h, 34h).

ETX (03h): End of Message

#### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 8.2 Asset Data write

This command is used in order to write Asset Data.

- 1) The controller requests the monitor to write Asset data.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-N-N	STX-'C'-'0'-'0'-'E'-'0'-'0'-Data(0)-Data(1)---Data(N)-ETX	BCC	CR

### Header

SOH (01h): Start of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID in which you want to write data.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

N-N: Message length

Note.) The maximum data length that can be written to the monitor at a time is 32bytes.

### Message

STX (02h): Start of Message

'C'-'0'-'0'-'E' (43h, 30h, 30h, 45h): Asset Data writes command

'0'-'0'(30h, 30h): Offset address from top of Asset data.

00h : Write data from top of the Asset data area.

Data(0) -- Data(N): Asset data. The data must be ASCII characters strings.

ETX (03h): End of Message

### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'0'-'0'-'C'-'0'-'0'-'E'-'0'-'0'-Data(0)-Data(1)---Data(N)-ETX	BCC	CR

### Header

SOH (01h): Start of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicate a replying Monitor ID.

Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.

'B' (42h): Message type is "Command reply".

N-N: Message length

Note.) The maximum data length that can be written to the monitor at a time is 32bytes.

### Message

STX (02h): Start of Message

'0'-'0': Result code. No error.

'C'-'0'-'0'-'E' (43h, 30h, 30h, 45h): Asset Data write command

'0'-'0'(30h, 30h): Offset address from top of Asset data.

00h : Write data into from top of the Asset data area.

Data(0) -- Data(N): Asset data. The data must be ASCII characters strings.

ETX (03h): End of Message

### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet



## 9. Date & Time read and write

### 9.1 Date & Time Read

This command is used in order to read the setting of Date & Time.

1) The controller requests the monitor to reply with the Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'1'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to get status.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'6'(30h, 36h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'2'-'1'-'1' (43h, 32h, 31h, 31h): Date & time read request command.  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor replies Date & Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'4'	STX-'C'-'3'-'1'-'1'-YY-MM-DD-WW-HH-MN-DS-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller  
 Monitor ID: Indicate a replying Monitor ID  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply"  
 '1'-'4'(31h, 34h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'3'-'1'-'1' (43h, 33h, 31h, 31h): Date & Time read reply command  
 'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data  
 YY: Year (offset 2000)  
 '0'-'0'(30h, 30h): 2000  
 |  
 '6'-'3'(36h, 33h): 2099 (99 = 63h)  
 MM: Month  
 '0'-'1'(30h, 31h): January  
 |  
 '0'-'C'(30h, 43h): December  
 DD: Day  
 '0'-'1'(30h, 31h): 1  
 |  
 '1'-'E'(31h, 45h): 30(=1Eh)

'1'-'F'(31h, 46h): 31(=1Fh)

WW: weekdays

'0'-'0'(30h, 30h): Sunday

'0'-'1'(30h, 31h): Monday

'0'-'2'(30h, 32h): Tuesday

'0'-'3'(30h, 33h): Wednesday

'0'-'4'(30h, 34h): Thursday

'0'-'5'(30h, 35h): Friday

'0'-'6'(30h, 36h): Saturday

HH: Hours

'0'-'0'(30h, 30h): 0

|

'1'-'7'(31h, 37h): 23 (=17h)

MN: Minutes

'0'-'0'(30h, 30h): 0

|

'3'-'B'(33h, 42h): 59 (=3Bh)

DS: Daylight saving (Summer time)

'0'-'0'(30h, 30h): NO

'0'-'1'(30h, 31h): YES

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 9.2 Date & Time Write

This command is used in order to write the setting of the Date & Time.

1) The controller requests the monitor to write Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'2'	STX-'C'-'2'-'1'-'2'-YY-MM-DD-WW-HH-MN-DS-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change the setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '1'-'2'(31h, 32h): Message length

### Message

STX (02h): Start of Message  
 'C'-'2'-'1'-'2' (43h, 32h, 31h, 32h): Date & Time write command  
 'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data  
 YY: Year (offset 2000)  
 '0'-'0'(30h, 30h): 2000  
 |  
 '6'-'3'(36h, 33h): 2099 (99 = 63h)  
  
 MM: Month  
 '0'-'1'(30h, 31h): JANUARY  
 |  
 '0'-'C'(30h, 43h): DECEMBER  
  
 DD: Day  
 '0'-'1'(30h, 31h): 1  
 |  
 '1'-'E'(31h, 45h): 30(=1Eh)  
 '1'-'F'(31h, 46h): 31(=1Fh)  
  
 WW: weekdays  
 '0'-'0'(30h, 30h): SUNDAY  
 '0'-'1'(30h, 31h): MONDAY  
 '0'-'2'(30h, 32h): TUESDAY  
 '0'-'3'(30h, 33h): WEDNESDAY  
 '0'-'4'(30h, 34h): THURSDAY  
 '0'-'5'(30h, 35h): FRIDAY  
 '0'-'6'(30h, 36h): SATURDAY  
  
 HH: Hours  
 '0'-'0'(30h, 30h): 0  
 |  
 '1'-'7'(31h, 37h): 23 (=17h)  
  
 MN: Minutes  
 '0'-'0'(30h, 30h): 0  
 |  
 '3'-'B'(33h, 42h): 59 (=3Bh)  
  
 DS: Daylight saving (Summer time)  
 '0'-'0'(30h, 30h): NO  
 '0'-'1'(30h, 31h): YES

ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'6'	STX-'C'-'3'-'1'-'2'-ST-YY-MM-DD-WW-HH-MN-DS-ETX	BCC	CR

Header

SOH (01h): Start of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicate a replying Monitor ID.

Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.

'B' (42h): Message type is "Command reply".

'1'-'6'(31h, 36h): Message length

Message

STX (02h): Start of Message

'C'-'3'-'1'-'2' (43h, 33h, 31h, 32h): Date & Time write reply command

ST: Date & Time Status command

'0'-'0'(30h, 30h): No error

'0'-'1'(30h, 31h): Error

'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data

YY: Year (offset 2000)

'0'-'0'(30h, 30h): 2000

|

'6'-'3'(36h, 33h): 2099 (99 = 63h)

MM: Month

'0'-'1'(30h, 31h): JANUARY

|

'0'-'C'(30h, 43h): DECEMBER

DD: Day

'0'-'1'(30h, 31h): 1

|

'1'-'E'(31h, 45h): 30(=1Eh)

'1'-'F'(31h, 46h): 31(=1Fh)

WW: weekdays

'0'-'0'(30h, 30h): SUNDAY

'0'-'1'(30h, 31h): MONDAY

'0'-'2'(30h, 32h): TUESDAY

'0'-'3'(30h, 33h): WEDNESDAY

'0'-'4'(30h, 34h): THURSDAY

'0'-'5'(30h, 35h): FRIDAY

'0'-'6'(30h, 36h): SATURDAY

HH: Hours

'0'-'0'(30h, 30h): 0

|

'1'-'7'(31h, 37h): 23 (=17h)

MN: Minutes

'0'-'0'(30h, 30h): 0

|

'3'-'B'(33h, 42h): 59 (=3Bh)

DS: Daylight saving (Summer time)

'0'-'0'(30h, 30h): NO

'0'-'1'(30h, 31h): YES

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 10. Schedule read and write

### 10.1 Schedule Read

This command is used in order to read the setting of the Schedule.

1) The controller requests the monitor to read Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'2'-'3'-'D'-PG-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to get status.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8'(30h, 38h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'2'-'3'-'D' (43h, 32h, 33h, 44h): Schedule read request command.  
 PG: Program No.  
 ➤ The data must be ASCII characters strings.  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor replies Schedule to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'2'-'4'	STX-'C'-'3'-'3'-'D'-PG-EVENT-HOUR-MIN-INPUT-WEEK-TYPE-PMODE-YEAR-MONTH-DAY-ORDER-EXT1-EXT2-EXT3-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '2'-'4'(32h, 34h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'3'-'3'-'D' (43h, 33h, 33h, 44h): Schedule read reply command  
 PG: Program No.  
 '0'-'0'(30h, 30h): Program No.1  
 |  
 '1'-'D'(31h, 44h): Program No.30  
  
 EVENT: Schedule event  
 '0'-'1'(30h, 31h): Power ON  
 '0'-'2'(30h, 32h): Power OFF  
  
 HOUR: Time (hour)  
 '0'-'0'(30h, 30h): 00  
 |

'1'-'7'(31h, 37h): 23 (=17h)  
'1'-'8'(31h, 38h): Delete hour

MIN: Time (minute)

'0'-'0'(30h, 30h): 0  
|  
'3'-'B'(33h, 42h): 59  
'3'-'C'(33h, 43h): Delete minute

INPUT: Input terminal

'0'-'0'(30h,30h): No mean (works on last memory)  
'0'-'1'(30h,31h): VGA(RGB) \*1  
'0'-'3'(30h,33h): DVI \*1  
'0'-'5'(30h,35h): VIDEO \*1  
'0'-'C'(30h,43h): VGA(YPbPr)  
'0'-'D'(30h,44h): OPTION  
'0'-'F'(30h,46h): DisplayPort1  
'1'-'0'(31h,30h): DisplayPort2  
'1'-'1'(31h,31h): HDMI1  
'1'-'2'(31h,32h): HDMI2  
'8'-'2'(38h,32h): HDMI3 \*2  
'8'-'7'(38h,37h): MP  
'8'-'8'(38h,38h): COMPUTE MODULE  
\*1 Available on P404/ P484/ P554/ V404/ V484/ V554/ V404-T/ V484-T/ V554-T/ UN462A/ UN462VA/  
UN492S/ UN492VS/ UN552/ UN552V/ UN552S/ UN552VS/ UX552/ UX552S  
\*2 Not available on P404/ P484/ P554/ V404/ V484/ V554/ V404-T/ V484-T/ V554-T

WEEK: Week setting

bit 0: MONDAY  
bit 1: TUESDAY  
bit 2: WEDNESDAY  
bit 3: THURSDAY  
bit 4: FRIDAY  
bit 5: SATURDAY  
bit 6: SUNDAY

EX.

'0'-'1'(30h, 31h): MONDAY  
'0'-'4'(30h, 34h): TUESDAY  
'0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY  
'7'-'F'(37h, 46h): MONDAY to SUNDAY

TYPE: Schedule type

bit 7: Fixed 0  
bit 6: 1: Date  
bit 5: 1: Holiday  
bit 4: 1: Weekend  
bit 3: 1: Weekday  
bit 2: 0:Disable 1:Enable  
bit 1: 1:Every week  
bit 0: 1:Every day

EX.

'0'-'1'(30h, 31h): Disable, Everyday  
'0'-'4'(30h, 34h): Enable, once

PMODE: Picture mode

'0'-'0'(30h,30h): No mean (works on last memory)  
'0'-'1'(30h,31h): sRGB  
'0'-'3'(30h,33h): HIGHBRIGHT  
'0'-'4'(30h,34h): STANDARD  
'0'-'5'(30h,34h): CINEMA  
'0'-'D'(30h,44h): CUSTOM1  
'0'-'E'(30h,45h): CUSTOM2

YEAR: Date (year)

'0'-'0' (30h, 30h): 2000  
|  
'6'-'3' (36h, 33h): 2099  
'6'-'4' (36h, 34h): Delete year



MONTH: Date (month)  
'0'-'1'(30h, 31h): January  
|  
'0'-'C'(30h, 43h): December  
'0'-'D'(30h, 44h): Delete month

DAY: Date (day)  
'0'-'1'(30h, 31h): 1  
|  
'1'-'F'(31h, 46h): 31  
'2'-'0'(32h, 30h): Delete day

EXT1: Extension1  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT2: Extension 2  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT3: Extension 3  
'0'-'0'(30h,30h): (On this monitor, it is always '00')

ETX (03h): End of Message

Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 10.2 Schedule Write

This command is used in order to write the setting of the Schedule.

1) The controller requests the monitor to write Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'2'-'2'	STX-'C'-'2'-'3'-'E'-PG-EVENT-HOUR-MIN-INPUT-WEEK-TYPE-PMODE-YEAR-MONTH-DAY-EXT1-EXT2-EXT3-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '2'-'2'(32h, 32h): Message length.

### Message

STX (02h): Start of Message  
 PG: Program No.  
 '0'-'0'(30h, 30h): Program No.1  
 |  
 '1'-'D'(31h, 44h): Program No.30

EVENT: Schedule event  
 '0'-'1'(30h, 31h): Power ON  
 '0'-'2'(30h, 32h): Power OFF

HOUR: Time (hour)  
 '0'-'0'(30h, 30h): 00  
 |  
 '1'-'7'(31h, 37h): 23 (=17h)  
 '1'-'8'(31h, 38h): Delete hour

MIN: Time (minute)  
 '0'-'0'(30h, 30h): 0  
 |  
 '3'-'B'(33h, 42h): 59  
 '3'-'C'(33h, 43h): Delete minute

INPUT: Input terminal  
 '0'-'0'(30h,30h): No mean (works on last memory)  
 '0'-'1'(30h,31h): VGA(RGB) \*1  
 '0'-'3'(30h,33h): DVI \*1  
 '0'-'5'(30h,35h): VIDEO \*1  
 '0'-'C'(30h,43h): VGA(YPbPr) \*1  
 '0'-'D'(30h,44h): OPTION  
 '0'-'F'(30h,46h): DisplayPort1  
 '1'-'0'(31h,30h): DisplayPort2  
 '1'-'1'(31h,31h): HDMI1  
 '1'-'2'(31h,32h): HDMI2  
 '8'-'2'(38h,32h): HDMI3 \*2  
 '8'-'7'(38h,37h): MP  
 '8'-'8'(38h,38h): COMPUTE MODULE  
 \*1 Available on P404/ P484/ P554/ V404/ V484/ V554/ V404-T/ V484-T/ V554-T/ UN462A/ UN462VA/  
 UN492S/ UN492VS/ UN552/ UN552V/ UN552S/ UN552VS/ UX552/ UX552S  
 \*2 Not available on P404/ P484/ P554/ V404/ V484/ V554/ V404-T/ V484-T/ V554-T

WEEK: Week setting  
 bit 0: MONDAY  
 bit 1: TUESDAY  
 bit 2: WEDNESDAY

bit 3: THURSDAY  
bit 4: FRIDAY  
bit 5: SATURDAY  
bit 6: SUNDAY

EX.

'0'-'1'(30h, 31h): MONDAY  
'0'-'4'(30h, 34h): TUESDAY  
'0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY  
'7'-'F'(37h, 46h): MONDAY to SUNDAY

TYPE: Schedule type

bit 7: Fixed 0  
bit 6: 1: Date  
bit 5: 1: Holiday  
bit 4: 1: Weekend  
bit 3: 1: Weekday  
bit 2: 0:Disable 1:Enable  
bit 1: 1:Every week  
bit 0: 1:Every day

EX.

'0'-'1'(30h, 31h): Disable, Everyday  
'0'-'4'(30h, 34h): Enable, once

PMODE: Picture mode

'0'-'0'(30h,30h): No mean (works on last memory)  
'0'-'1'(30h,31h): sRGB  
'0'-'3'(30h,33h): HIGHBRIGHT  
'0'-'4'(30h,34h): STANDARD  
'0'-'5'(30h,34h): CINEMA  
'0'-'D'(30h,44h): CUSTOM1  
'0'-'E'(30h,45h): CUSTOM2

YEAR: Date (year)

'0'-'0'(30h, 30h): 2000  
|  
'6'-'3'(36h, 33h): 2099  
'6'-'4'(36h, 34h): Delete year  
➤ If TYPE = date, this parameter is needed.

MONTH: Date (month)

'0'-'1'(30h, 31h): January  
|  
'0'-'C'(30h, 43h): December  
'0'-'D'(30h, 44h): Delete month  
➤ If TYPE = date, this parameter is needed.

DAY: Date (day)

'0'-'1'(30h, 31h): 1  
|  
'1'-'F'(31h, 46h): 31  
'2'-'0'(32h, 30h): Delete day  
➤ If TYPE = date, this parameter is needed.

EXT1: Extension1

'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT2: Extension 2

'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT3: Extension 3

'0'-'0'(30h,30h): (On this monitor, it is always '00')

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'2'-'4'	STX-'C'-'3'-'3'-'E'-ST-PG-EVENT-HOUR-MIN-INPUT-WEEK-TYPE-PMODE-YEAR-MONTH-DAY-EXT1-EXT2-EXT3-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
     Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '2'-'4'(32h, 34h): Message length

Message

STX (02h): Start of Message  
 'C'-'3'-'2'-'2' (43h, 33h, 32h, 32h): Schedule writes reply command  
 ST: Error status  
     '0'-'0'(30h, 30h): No error  
     '0'-'1'(30h, 31h): Error  
 STX (02h): Start of Message  
 PG: Program No.  
     '0'-'0'(30h, 30h): Program No.1  
     |  
     '1'-'D'(31h, 44h): Program No.30  
 EVENT: Schedule event  
     '0'-'1'(30h, 31h): Power ON  
     '0'-'2'(30h, 32h): Power OFF  
 HOUR: Time (hour)  
     '0'-'0'(30h, 30h): 00  
     |  
     '1'-'7'(31h, 37h): 23 (=17h)  
     '1'-'8'(31h, 38h): Delete hour  
 MIN: Time (minute)  
     '0'-'0'(30h, 30h): 0  
     |  
     '3'-'B'(33h, 42h): 59  
     '3'-'C'(33h, 43h): Delete minute

INPUT: Input terminal

'0'-'0'(30h,30h): No mean (works on last memory)  
 '0'-'1'(30h,31h): VGA(RGB) \*1  
 '0'-'3'(30h,33h): DVI \*1  
 '0'-'5'(30h,35h): VIDEO \*1  
 '0'-'C'(30h,43h): VGA(YPbPr)  
 '0'-'D'(30h,44h): OPTION  
 '0'-'F'(30h,46h): DisplayPort1  
 '1'-'0'(31h,30h): DisplayPort2  
 '1'-'1'(31h,31h): HDMI1  
 '1'-'2'(31h,32h): HDMI2  
 '8'-'2'(38h,32h): HDMI3  
 '8'-'7'(38h,37h): MP  
 '8'-'8'(38h,38h): COMPUTE MODULE  
 \*1 Available on P404/ P484/ P554/ V404/ V484/ V554/ V404-T/ V484-T/ V554-T/ UN462A/ UN462VA/  
 UN492S/ UN492VS/ UN552/ UN552V/ UN552S/ UN552VS/ UX552/ UX552S

\*2 Not available on P404/ P484/ P554/ V404/ V484/ V554/ V404-T/ V484-T/ V554-T

WEEK: Week setting

bit 0: MONDAY  
 bit 1: TUESDAY

bit 2: WEDNESDAY  
bit 3: THURSDAY  
bit 4: FRIDAY  
bit 5: SATURDAY  
bit 6: SUNDAY

EX.

'0'-'1'(30h, 31h): MONDAY  
'0'-'4'(30h, 34h): TUESDAY  
'0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY  
'7'-'F'(37h, 46h): MONDAY to SUNDAY

TYPE: Schedule type

bit 7: Fixed 0  
bit 6: 1: Date  
bit 5: 1: Holiday  
bit 4: 1: Weekend  
bit 3: 1: Weekday  
bit 2: 0:Disable 1:Enable  
bit 1: 1:Every week  
bit 0: 1:Every day

EX.

'0'-'1'(30h, 31h): Disable, Everyday  
'0'-'4'(30h, 34h): Enable, once

PMODE: Picture mode

'0'-'0'(30h,30h): No mean (works on last memory)  
'0'-'1'(30h,31h): sRGB  
'0'-'3'(30h,33h): HIGHBRIGHT  
'0'-'4'(30h,34h): STANDARD  
'0'-'5'(30h,34h): CINEMA  
'0'-'D'(30h,44h): CUSTOM1  
'0'-'E'(30h,45h): CUSTOM2

YEAR: Date (year)

'0'-'0'(30h, 30h): 2000  
|  
'6'-'3'(36h, 33h): 2099  
'6'-'4'(36h, 34h): Delete year

MONTH: Date (month)

'0'-'1'(30h, 31h): January  
|  
'0'-'C'(30h, 43h): December  
'0'-'D'(30h, 44h): Delete month

DAY: Date (day)

'0'-'1'(30h, 31h): 1  
|  
'1'-'F'(31h, 46h): 31  
'2'-'0'(32h, 30h): Delete day

EXT1: Extension1

'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT2: Extension 2

'0'-'0'(30h,30h): (On this monitor, it is always '00')

EXT3: Extension 3

'0'-'0'(30h,30h): (On this monitor, it is always '00')

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

3) The controller requests the monitor to write Enable/Disable Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'2'-'3'-'F'-PG-EN-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'A'(30h, 41h): Message length

Message

STX (02h): Start of Message  
 'C'-'2'-'3'-'F' (43h, 32h, 33h, 46h): Enable/Disable Schedule writes command  
 PG: Program No.  
 '0'-'0'(30h, 30h): Program No.1  
 |  
 '1'-'D'(31h, 44h): Program No.30  
 EN: Enable /Disable  
 '0'-'0'(30h, 30h): Disable  
 '0'-'1'(30h, 31h): Enable  
  
 ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

4) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'C'	STX-'C'-'3'-'3'-'F'-ST-PG-EN-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'C' (30h, 43h): Message length

Message

STX (02h): Start of Message  
 'C'-'3'-'3'-'F' (43h, 33h, 33h, 46h): Enable/Disable Schedule writes reply command  
 ST: Error status  
 '0'-'0'(30h, 30h): No error  
 '0'-'1'(30h, 31h): Error  
 PG: Program No.  
 '0'-'0'(30h, 30h): Program No.1  
 |  
 '1'-'D'(31h, 44h): Program No.30  
 EN: Enable /Disable  
 '0'-'0'(30h, 30h): Disable  
 '0'-'1'(30h, 31h): Enable  
  
 ETX (03h): End of Message



Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

# 11. Holiday read and write

## 11.1 Holiday Read

This command is used in order to read the setting of Holiday.

1) The controller requests the monitor to reply with the Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'A'-'1'-'9'-'0'-'0'-PG-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to get status.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'A'(30h, 41h): Message length

### Message

STX (02h): Start of Message  
 'C'-'A'-'1'-'9' (43h, 41h, 31h, 39h): "Holiday" command  
 '0'-'0' (30h, 30h): read request  
 PG: Program No.  
 '0'-'0'(30h, 30h): Program No.1  
 |  
 '3'-'1'(33h, 31h): Program No.50  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

2) The monitor replies Date & Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'A'	STX-'C'-'B'-'1'-'9'-'0'-'0'-ST-PG-TP-YEAR-MONTH-DAY-WEEK NO-WEEK-EMON-EDAY-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller  
 Monitor ID: Indicate a replying Monitor ID  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply"  
 '1'-'8'(31h, 38h): Message length

### Message

STX (02h): Start of Message  
 'C'-'B'-'1'-'9' (43h, 42h, 31h, 39h): "Holiday reply" command  
 '0'-'0' (30h, 30h): read request  
 ST: Status  
 '0'-'0'(30h, 30h): No error  
 '0'-'1'(30h, 31h): Error  
 PG: Program No.  
 '0'-'0'(30h, 30h): Program No.1  
 |  
 '3'-'1'(33h, 31h): Program No.50

TP: Type

bit 0: End day  
bit 1: Day  
bit 2: Week  
bit 3: Reserved  
bit 4: Reserved  
bit 5: Reserved  
bit 6: Reserved  
bit 7: Reserved

YEAR: Year

'0'-'0' (30h,30h): No mean  
'0'-'F' (30h,46h): 2015  
|  
'6'-'3' (36h,33h): 2099

MONTH: Month

'0'-'0' (30h,30h): No mean  
'0'-'1' (30h,31h): January  
|  
'0'-'C' (31h,43h): December

WEEK NO: Week No.

'0'-'0' (30h,30h): No mean  
'0'-'1' (30h,31h): 1st week  
'0'-'2' (30h,32h): 2nd week  
|  
'0'-'5' (30h,35h): Last week

WEEK: Week

'0'-'0' (30h,30h): No mean  
'0'-'1' (30h,31h): Monday  
'0'-'2' (30h,32h): Tuesday  
|  
'0'-'7' (30h,37h): Sunday

DAY: Day

'0'-'0' (30h,30h): No mean  
'0'-'1' (30h,31h): 1st  
|  
'1'-'F' (31h,46h): 31th

EMON: End month

'0'-'0' (30h,30h): No mean  
'0'-'1' (30h,31h): January  
|  
'0'-'C' (31h,43h): December

EDAY: End day

'0'-'0' (30h,30h): No mean  
'0'-'1' (30h,31h): 1st  
|  
'1'-'F' (31h,46h): 31th

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 11.2 Holiday Write

This command is used in order to write the setting of Holiday.

1) The controller requests the monitor to write Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'1'-'2'	STX-'C'-'A'-'1'-'9'-'0'-'1'- PG-TP-YEAR-MON-DAY-EMON-EDAY-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change the setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '1'-'2'(31h, 32h): Message length

### Message

STX (02h): Start of Message  
 'C'-'A'-'1'-'9' (43h, 41h, 31h, 39h): "Holiday" command  
 '0'-'1' (30h, 30h): write request

PG: Program No.  
 '0'-'0'(30h, 30h): Program No.1  
 |  
 '3'-'1'(33h, 31h): Program No.50

TP: Type  
 bit 0: End day  
 bit 1: Day  
 bit 2: Week  
 bit 3: Reserved  
 bit 4: Reserved  
 bit 5: Reserved  
 bit 6: Reserved  
 bit 7: Reserved

YEAR: Year  
 '0'-'0'(30h,30h): No mean  
 '1'-'5'(31h,35h): 2015  
 |  
 '6'-'3'(36h,33h): 2099

MONTH: Month  
 '0'-'0'(30h,30h): No mean  
 '0'-'1'(30h,31h): January  
 |  
 '0'-'C'(31h,43h): December

WEEK NO: Week No.  
 '0'-'0'(30h,30h): No mean  
 '0'-'1'(30h,31h): 1st week  
 '0'-'2'(30h,32h): 2nd week  
 |  
 '0'-'5'(30h,35h): Last week

WEEK: Week  
 '0'-'0'(30h,30h): No mean  
 '0'-'1'(30h,31h): Monday  
 '0'-'2'(30h,32h): Tuesday  
 |  
 '0'-'7'(30h,37h): Sunday

DAY: Day  
 '0'-'0'(30h,30h): No mean

'0'-'1'(30h,31h): 1st  
 |  
 '1'-'F'(31h,46h): 31th

EMON: End month  
 '0'-'0'(30h,30h): No mean  
 '0'-'1'(30h,31h): January  
 |  
 '0'-'C'(31h,43h): December

EDAY: End day  
 '0'-'0'(30h,30h): No mean  
 '0'-'1'(30h,31h): 1st  
 |  
 '1'-'F'(31h,46h): 31th

ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'C'	STX-'C'-'B'-'1'-'9'-'0'-'1'-ST-PG-TP-YEAR-MONTH-DAY-WEEK NO-WEEK-EMON-EDAY-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '1'-'8'(31h, 38h): Message length

Message

STX (02h): Start of Message  
 'C'-'B'-'1'-'9' (43h, 33h, 31h, 39h): Holiday reply command  
 '0'-'1' (30h, 30h): write request

ST: Status command  
 '0'-'0'(30h, 30h): No error  
 '0'-'1'(30h, 31h): Error

PG: Program No.  
 '0'-'0'(30h, 30h): Program No.1  
 |  
 '3'-'1'(33h, 31h): Program No.50

TP: Type

bit 0: End day  
 bit 1: Day  
 bit 2: Week  
 bit 3: Reserved  
 bit 4: Reserved  
 bit 5: Reserved  
 bit 6: Reserved  
 bit 7: Reserved

YEAR: Year

'0'-'0'(30h,30h): No mean  
 '0'-'F'(30h,46h): 2015

|  
'6'-'3' (36h,33h): 2099

MONTH: Month

'0'-'0' (30h,30h): No mean

'0'-'1' (30h,31h): January

|  
'0'-'C' (31h,43h): December

WEEK NO: Week No.

'0'-'0' (30h,30h): No mean

'0'-'1' (30h,31h): 1st week

'0'-'2' (30h,32h): 2nd week

|  
'0'-'5' (30h,35h): Last week

WEEK: Week

'0'-'0' (30h,30h): No mean

'0'-'1' (30h,31h): Monday

'0'-'2' (30h,32h): Tuesday

|  
'0'-'7' (30h,37h): Sunday

DAY: Day

'0'-'0' (30h,30h): No mean

'0'-'1' (30h,31h): 1st

|  
'1'-'F' (31h,46h): 31th

EMON: End month

'0'-'0' (30h,30h): No mean

'0'-'1' (30h,31h): January

|  
'0'-'C' (31h,43h): December

EDAY: End day

'0'-'0' (30h,30h): No mean

'0'-'1' (30h,31h): 1st

|  
'1'-'F' (31h,46h): 31th

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 12. Weekend read and write

### 12.1 Weekend Read

This command is used in order to read the setting of Weekend.

- 1) The controller requests the monitor to reply with the Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'1'-'A'-'0'-'0'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to get status.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8'(30h, 38h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'A'-'1'-'A' (43h, 41h, 31h, 41h): "Weekend" command  
 '0'-'0' (30h, 30h): read request  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Date & Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'C'	STX-'C'-'B'-'1'-'A'-'0'-'0'-ST-WEEK-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller  
 Monitor ID: Indicate a replying Monitor ID  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply"  
 '0'-'C'(30h, 43h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'B'-'1'-'A' (43h, 42h, 31h, 41h): "Weekend reply" command  
 '0'-'0' (30h, 30h): read request  
 ST: Status  
 '0'-'0'(30h, 30h): No error  
 '0'-'1'(30h, 31h): Error  
 WEEK: Weekend  
 '0'-'0'(30h, 30h): None  
 bit assignment of a day of the week.  
 bit0: Monday  
 bit1: Tuesday  
 bit2: Wednesday  
 bit3: Thursday  
 bit4: Friday  
 bit5: Saturday  
 bit6: Sunday

Example:

Weekend setting is "Saturday" and "Sunday".

'2'-'0' OR '4'-'0' = '6'-'0'

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet



## 12.2 Weekend Write

This command is used in order to write the setting of Weekend.

1) The controller requests the monitor to write the setting of Weekend.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'A'-'1'-'A'-'0'-'1'-WEEK-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change the setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'A'(31h, 41h): Message length

### Message

STX (02h): Start of Message  
 'C'-'A'-'1'-'A' (43h, 41h, 31h, 41h): "Weekend" command  
 '0'-'1' (30h, 30h): write request  
 WEEK: Weekend  
 '0'-'0'(30h, 30h): None  
 bit assignment of a day of the week.  
 bit0: Monday  
 bit1: Tuesday  
 bit2: Wednesday  
 bit3: Thursday  
 bit4: Friday  
 bit5: Saturday  
 bit6: Sunday  
 Example:  
 Weekend setting is "Saturday" and "Sunday".  
 '2'-'0' OR '4'-'0' = '6'-'0'  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'C'	STX-'C'-'B'-'1'-'A'-'0'-'1'-ST-WEEK-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'C'(30h, 43h): Message length

### Message

STX (02h): Start of Message  
 'C'-'B'-'1'-'A' (43h, 33h, 31h, 41h): Weekend reply command  
 '0'-'1' (30h, 30h): write request  
 ST: Status  
 '0'-'0'(30h, 30h): No error

'0'-'1'(30h, 31h): Error  
WEEK: Weekend  
'0'-'0'(30h, 30h): None  
bit assignment of a day of the week.  
bit0: Monday  
bit1: Tuesday  
bit2: Wednesday  
bit3: Thursday  
bit4: Friday  
bit5: Saturday  
bit6: Sunday  
Example:  
Weekend setting is "Saturday" and "Sunday".  
'2'-'0' OR '4'-'0' = '6'-'0'  
ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 13. Self diagnosis

### 13.1 Self-diagnosis status read

This command is used in order to read the Self-diagnosis status.

- 1) The controller requests the monitor to read Self-diagnosis status.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'4'	STX-'B'-'1'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get status.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'4'(30h, 34h): Message length

#### Message

STX (02h): Start of Message  
 'B'-'1' (42h, 31h): Self-diagnosis command  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a result of the self-diagnosis.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-N-N	STX-'A'-'1'-ST(0)-ST(1) -----ST(n)-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 N-N: Message length  
 Note.) The maximum data length that can be written to the monitor at a time is 32bytes.  
 Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (34h and 30h).

#### Message

STX (02h): Start of Message  
 'A'-'1' (41h, 31h): Application Test Report reply command  
 ST: Result of self-tests  
 '0'-'0'(30h, 30h):00: Normal  
 '7'-'0'(37h, 30h):70: Standby-power +3.3V abnormality  
 '7'-'1'(37h, 31h):71: Standby-power +5V abnormality  
 '7'-'2'(37h, 32h):72: Panel-power +12V abnormality  
 '7'-'8'(37h, 38h):78: Inverter power/Option slot2 power +24V Abnormality  
 '8'-'0'(38h, 30h):80: Cooling fan-1 abnormality  
 '8'-'1'(38h, 31h):81: Cooling fan-2 abnormality  
 ('8'-'2'(38h, 32h):82: Cooling fan-3 abnormality)  
 '9'-'1'(39h, 31h):91: LED Backlight abnormality  
 'A'-'0'(41h, 30h):A0: Temperature abnormality - shutdown  
 'A'-'1'(41h, 31h):A1: Temperature abnormality - half brightness

'A'-'2'(41h, 32h):A2: SENSOR reached at the temperature that the user had specified.  
'B'-'0'(42h, 30h):B0: No signal  
'D'-'0'(44h, 30h):D0: PROOF OF PLAY buffer reduction  
'E'-'0'(45h, 30h):E0: System error

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 14. Serial No. & Model Name Read

### 14.1 Serial No. Read

This command is used in order to read a serial number.

- 1) The controller requests the monitor to read a serial number.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'6'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get serial number.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'6'(30h, 36h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'2'-'1'-'6' (43h, 32h, 31h, 36h): Serial No. command  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies the serial No. data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'N'-'N'	STX-'C'-'3'-'1'-'6'-Data(0)-Data(1)---Data(n)-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 N-N: Message length  
 Note.) The maximum data length that can be returned from the monitor at a time is 32bytes.  
 Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

#### Message

STX (02h): Start of Message  
 'C'-'3'-'1'-'6' (41h, 33h, 31h, 36h): Serial No. reply command  
 Data(0)-Data(1)----Data(n):Serial Number  
 > The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).  
 Ex.) For example when receiving Serial Number data 33h 31h 33h 32h 33h 33h 34h  
 Step1: Serial Number data is encoded as character string.  
 Example:  
 33h 31h 33h 32h 33h 33h 34h -> '3','1','3','2','3','3','3','4'  
 Step2: Decode pairs of ASCII characters to hexadecimal values.  
 Example:  
 '3','1','3','2','3','3','3','4' -> 31h 32h 33h 34h  
 Step3: Byte data represents the ASCII string data.  
 Example:  
 31h 32h 33h 34h -> "1234"  
 Result: Serial Number is "1234".

Note: No null termination character is sent.

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 14.2 Model Name Read

This command is used in order to read the Model Name.

1) The controller requests the monitor to read Model Name.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'7'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get Model Name.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'6'(30h, 36h): Message length

### Message

STX (02h): Start of Message  
 'C'-'2'-'1'-'7' (43h, 32h, 31h, 37h): Model Name command  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

2) The monitor replies the model name data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'N'-N	STX-'C'-'3'-'1'-'7'-Data(0) -Data(1)----Data(n)-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 N-N: Message length  
 Note.) The maximum data length that can be returned from the monitor at a time is 32bytes.  
 Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

### Message

STX (02h): Start of Message  
 'C'-'3'-'1'-'7' (43h, 33h, 31h, 37h): Model Name reply Command  
 Data(0) -Data(1)----Data(n):Model name  
 > The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).  
 Ex.) For example when receiving Model Name data 35h 30h 33h 34h 33h 30h 33h 33h  
 Step1: Model Name data is encoded character string.  
 Example:  
 35h 30h 33h 34h 33h 30h 33h 33h -> '5','0','3','4','3','0','3','3'  
 Step2: Decode pairs of ASCII characters to hexadecimal values.  
 Example:  
 '5','0','3','4','3','0','3','3' -> 50h 34h 30h 33h  
 Step3: Byte data represents the ASCII string data.  
 Example:  
 50h 34h 30h 33h -> "P403"  
 Result: Model Name is "P403".  
 Note: No null termination character is sent.  
 ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet



## 15. Security Lock

### 15.1 Security Lock Control

This command sets the condition of security lock function to "LOCK" or "UNLOCK".

If security pass codes 1st to 4th are matched with monitor resisted pass codes, then this command is executed, and reply no error status and a new condition.

If codes aren't matched with them then setting isn't changed, and reply error status and a current condition.

If the monitor receives this command while waiting for Pass codes inputs, then it only checks Pass cords (and releases image muting if Pass codes are OK) and doesn't apply "EN" parameter.

1) The controller requests the monitor to set the condition of security lock.

Header	Message	Check code	Delimiter
SOH-'0'-MonitorID-'0'-'A'-'1'-'0'	STX-'C'-'2'-'1'-'D'-EN-P1-P2-P3-P4-ETX	BCC	CR

#### Header

SOH (01h): Start of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

'1'-'0' (31h, 30h): Message length

#### Message

STX (02h): Start of Message

'C'-'2'-'1'-'D' (43h, 32h, 31h, 44h): Security Lock Control command

EN-P1-P2-P3-P4: Lock condition control data

EN: Enable /Disable

'0'-'0' (30h, 30h): Disable

'0'-'1' (30h, 31h): Enable

P1: Security Pass code 1st

'0'-'0' (30h, 30h): "0"

|

'0'-'9' (30h, 39h): "9"

P2: Security Pass code 2nd

'0'-'0' (30h, 30h): "0"

|

'0'-'9' (30h, 39h): "9"

P3: Security Pass code 3rd

'0'-'0' (30h, 30h): "0"

|

'0'-'9' (30h, 39h): "9"

P4: Security Pass code 4th

'0'-'0' (30h, 30h): "0"

|

'0'-'9' (30h, 39h): "9"

ETX (03h): End of Message

#### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor replies the result to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'3'-'1'-'D'-ST-EN-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
     Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h, 41h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'3'-'1'-'D' (43h, 33h, 31h, 44h): Security Lock Control reply command  
 ST-EN: Lock condition result data  
     ST: Status  
         '0'-'0'(30h, 30h): No error  
         '0'-'1'(30h, 31h): Error  
  
     EN: Enable /Disable (Current condition)  
         '0'-'0'(30h, 30h): Disable  
         '0'-'1'(30h, 31h): START-UP LOCK (Enable)  
         '0'-'2'(30h, 32h): CONTROL LOCK  
         '0'-'3'(30h, 33h): BOTH LOCK  
  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 16. Direct TV Chanel Read & Write

When DTV unit (Option unit) is installed, channel settings is read and write directly.

### 16.1 Direct TV Chanel Read & Reply

- 1) The controller requests the monitor to read channel information.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'6'	STX-'C'-'2'-'2'-'C'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get Model Name.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'6'(30h, 36h): Message length

#### Message

STX (02h): Start of Message  
 'C'-'2'-'2'-'C' (43h, 32h, 32h, 43h): Direct TV Channel Read command  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies the result to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'2'	STX-'C'-'3'-'2'-'C'-MajorCH-MinorCH-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '1'-'2'(31h, 32h): Message length = 18bytes

#### Message

STX (02h): Start of Message  
 'C'-'3'-'2'-'C' (43h, 33h, 32h, 43h): Direct TV Channel read reply command  
 MajorCH: Major Channel (0000000h - FFFFFFFh),  
 '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F'  
 MinorCH: Minor Channel (0000h - FFFFh),  
 '0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 16.2 Direct TV Chanel Write & Reply

1) The controller requests the monitor to write channel information.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID- '0'-'A'-'1'-'2'	STX-'C'-'2'-'2'-'D'- MajorCH-MinorCH-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID which you want to get Model Name.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '1'-'2'(31h, 32h): Message length = 18bytes

### Message

STX (02h): Start of Message  
 'C'-'2'-'2'-'D' (43h, 32h, 32h, 44h): Direct TV Channel write command  
 MajorCH: Major Channel (00000000h - FFFFFFFFh),  
 '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F'  
 MinorCH: Minor Channel (0000h - FFFFh),  
 '0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

2) The monitor replies the result to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'1'-'2'	STX-'C'-'3'-'2'-'D'- MajorCH-MinorCH-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '1'-'2'(31h, 32h): Message length = 18bytes

### Message

STX (02h): Start of Message  
 'C'-'3'-'2'-'D' (43h, 33h, 32h, 43h): Direct TV Channel write reply command  
 MajorCH: Major Channel (00000000h - FFFFFFFFh),  
 '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F'  
 MinorCH: Minor Channel (0000h - FFFFh),  
 '0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

## 17. Daylight Saving read & write

### 17.1 Daylight Saving Read

This command is used in order to read the setting of Daylight Saving.

- 1) The controller requests the monitor to reply a Daylight Saving setting.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'1'-'0'-'0'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'8'(30h, 38h): Message length (8bytes)

#### Message

STX (02h): Start of Message  
'C'-'A'-'0'-'1' (43h, 41h, 30h, 31h): Daylight Saving Command  
'0'-'0' (30h, 30h): Read  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Date & Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'2'-'0'	STX-'C'-'B'-'0'-'1'-'0'-'0'-ST-BM-BD1-BD-BT1-BT2-EM-ED1-ED2-ET1-ET2-TD-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
'2'-'0'(32h, 30h): Message length (32bytes)

#### Message

STX (02h): Start of Message  
'C'-'B'-'0'-'1' (43h, 42h, 30h, 31h): Daylight Saving Setting reply command  
'0'-'0' (30h, 30h): Read  
ST: Error Status  
No Error : 00h (30h, 30h)  
Error : 01h (30h, 31h)  
BM: BEGIN MONTH  
JANUARY - DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)  
BD1: BEGIN DAY1  
FIRST : 01h (30h, 31h)  
SECOND : 02h (30h, 32h)  
THIRD : 03h (30h, 33h)  
FOUR : 04h (30h, 34h)

LAST : 05h (30h, 35h)  
BD2: BEGIN DAY2 (Day of the week)  
SUNDAY : 01h (30h, 31h)  
MONDAY : 02h (30h, 32h)  
TUESDAY : 03h (30h, 33h)  
WEDNESDAY : 04h (30h, 34h)  
THURSDAY : 05h (30h, 35h)  
FRIDAY : 06h (30h, 36h)  
SATURDAY : 07h (30h, 37h)  
BT1: BEGIN TIME1 (Hour)  
00h (30h, 30h) - 23 (32h, 33h)  
BT2: BEGIN TIME2 (Minute)  
00h (30h, 30h) - 59 (35h, 39h)  
EM: END MONTH  
JANUARY - DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)  
ED1: END DAY1  
FIRST : 01h (30h, 31h)  
SECOND : 02h (30h, 32h)  
THIRD : 03h (30h, 33h)  
FOUR : 04h (30h, 34h)  
LAST : 05h (30h, 35h)  
ED2: END DAY2 (Day of the week)  
SUNDAY : 01h (30h, 31h)  
MONDAY : 02h (30h, 32h)  
TUESDAY : 03h (30h, 33h)  
WEDNESDAY : 04h (30h, 34h)  
THURSDAY : 05h (30h, 35h)  
FRIDAY : 06h (30h, 36h)  
SATURDAY : 07h (30h, 37h)  
ET1: END TIME1 (Hour)  
00h (30h, 30h) - 23 (32h, 33h)  
ET2: END TIME2 (Minute)  
00h (30h, 30h) - 59 (35h, 39h)  
TD: TIME DIFFERENCE  
+01:00 : 00h (30h, 30h)  
+00:30 : 01h (30h, 31h)  
-00:30 : 02h (30h, 32h)  
-01:00 : 03h (30h, 33h)  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 17.2 Daylight Saving Write

This command is used in order to write the setting of the Daylight Saving.

- 1) The controller requests the monitor to write Daylight Saving.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'E'	STX-'C'-'A'-'0'-'1'-'0'-'1'-BM-BD1-BD2-BT1-BT2-EM-ED1-ED2-ET1-ET2-TD-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '1'-'E'(31h, 45h): Message length (30bytes)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'1' (43h, 41h, 30h, 31h): Daylight Saving Setting Command  
 '0'-'1' (30h, 31h): Write  
 BM: BEGIN MONTH  
 JANUARY - DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)  
 BD1: BEGIN DAY1  
 FIRST : 01h (30h, 31h)  
 SECOND : 02h (30h, 32h)  
 THIRD : 03h (30h, 33h)  
 FOUR : 04h (30h, 34h)  
 LAST : 05h (30h, 35h)  
 BD2: BEGIN DAY2 (Day of the week)  
 SUNDAY : 01h (30h, 31h)  
 MONDAY : 02h (30h, 32h)  
 TUESDAY : 03h (30h, 33h)  
 WEDNESDAY : 04h (30h, 34h)  
 THURSDAY : 05h (30h, 35h)  
 FRIDAY : 06h (30h, 36h)  
 SATURDAY : 07h (30h, 37h)  
 BT1: BEGIN TIME1 (Hour)  
 00h (30h, 30h) - 23 (32h, 33h)  
 BT2: BEGIN TIME2 (Minute)  
 00h (30h, 30h) - 59 (35h, 39h)  
 EM: END MONTH  
 JANUARY - DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)  
 ED1: END DAY1  
 FIRST : 01h (30h, 31h)  
 SECOND : 02h (30h, 32h)  
 THIRD : 03h (30h, 33h)  
 FOUR : 04h (30h, 34h)  
 LAST : 05h (30h, 35h)  
 ED2: END DAY2 (Day of the week)  
 SUNDAY : 01h (30h, 31h)  
 MONDAY : 02h (30h, 32h)  
 TUESDAY : 03h (30h, 33h)  
 WEDNESDAY : 04h (30h, 34h)  
 THURSDAY : 05h (30h, 35h)  
 FRIDAY : 06h (30h, 36h)  
 SATURDAY : 07h (30h, 37h)  
 ET1: END TIME1 (Hour)  
 00h (30h, 30h) - 23 (32h, 33h)  
 ET2: END TIME2 (Minute)  
 00h (30h, 30h) - 59 (35h, 39h)  
 TD: TIME DIFFERENCE  
 +01:00 : 00h (30h, 30h)  
 +00:30 : 01h (30h, 31h)

-00:30 : 02h (30h, 32h)  
 -01:00 : 03h (30h, 33h)  
 ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'1'-'0'-'1'-ST-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h, 41h): Message length (10bytes)

Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'1' (43h, 42h, 30h, 31h): Daylight Saving Setting Command  
 '0'-'1' (30h, 31h): Write  
 ST: Error Status  
 No Error : 00h (30h, 30h)  
 Error : 01h (30h, 31h)  
 ETX (03h): End of Message

Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet



## 18. Firmware Version

### 18.1 Firmware Version Read

This command is used in order to read a firmware version (FIRMWARE REVISION).

- 1) The controller requests the monitor to reply a firmware version.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'2'-TY-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'8'(30h, 38h): Message length (8bytes)

#### Message

STX (02h): Start of Message  
'C'-'A'-'0'-'2' (43h, 41h, 30h, 32h): Firmware Version Command  
TY: Firmware Type  
Firmware: 00h (30h, 30h)  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a firmware version to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'B'-'1'-'1'	STX-'C'-'B'-'0'-'2'-ST-TY-MV-PP-BV1-BV2-BV3-BR1-BR2-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
'1'-'1'(31h, 31h): Message length (17bytes)

#### Message

STX (02h): Start of Message  
'C'-'B'-'0'-'2' (43h, 42h, 30h, 32h): Firmware Version Read reply  
ST: Error Status  
No Error : 00h (30h, 30h)  
Error : 01h (30h, 31h)  
TY: Firmware Type  
Firmware : 00h (30h, 30h)  
MV: Major Version:  
00h (30h, 30h) - 09h (30h, 39h)  
PP: Period:  
2Eh (32h, 45h) (fixed)  
BV1: Minor (Basic) Version1:

00h (30h, 30h) - 09h (30h, 39h)  
BV2: Minor (Basic) Version2:  
00h (30h, 30h) - 09h (30h, 39h)  
BV3: Minor (Basic) Version3:  
00h (30h, 30h) - 09h (30h, 39h)  
BR1: Branch Version1:  
A:41h (34h, 31h) - Z:5Ah (35h, 41h)  
BR2: Branch Version2:  
A:41h (34h, 31h) - Z:5Ah (35h, 41h)

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 19. Auto ID

### 19.1 Auto ID Execute

This command is used in order to execute Auto ID function.

- 1) The controller requests the monitor to execute Auto ID function.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'A'-'0'-'1'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'8'(30h, 38h): Message length (8byte)

#### Message

STX (02h): Start of Message  
'C'-'A'-'0'-'A' (43h, 41h, 30h, 41h, 30h, 31h): Auto ID Command  
'0'-'1' (30h, 30h): Execute  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies receipt result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'A'-'0'-'1'-ST-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
'0'-'A'(30h,41h): Message length (10byte)

#### Message

STX (02h): Start of Message  
'C'-'B'-'0'-'A' (43h, 42h, 30h, 41h, 30h, 31h): Auto ID Reply Command  
'0'-'1' (30h, 30h): Execute  
ST: Error Status  
No Error : 00h (30h, 30h)  
Error : 01h (30h, 31h)  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 19.2 Auto ID Complete

This command is used in order to notify complete status of Auto ID.

- 1) The monitor sends the controller to complete status of Auto ID.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'C'	STX-'C'-'A'-'0'-'A'-'0'-'2'-ST-MON-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'C'(30h,43h): Message length (12byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'A'-'0'-'2' (43h, 41h, 30h, 41h, 30h, 32h): Auto ID  
 '0'-'2' (30h,32h): Complete  
 ST: Error Status  
 No Error: 00h (30h, 30h)  
 Error : 01h (30h, 31h)  
 MON: DETECTED MONITORS  
 01h (30h, 31h) - 64h (36h, 34h)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The controller replies to the monitor.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'A'-'0'-'2'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'A' (43h, 42h, 30h, 41h): Auto ID Reply Command  
 '0'-'2' (30h,32h): Complete  
 ST : Error Status  
 No Error: 00h (30h, 30h) \*Fixed  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

## 19.3 Auto ID Reset

This command is used in order to reset Auto ID.

- 1) The controller requests the monitor to reset Auto ID.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'A'-'0'-'3'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8'(30h, 38h): Message length (8byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'A' (43h, 41h, 30h, 41h): Auto ID Command  
 '0'-'3' (30h, 33h): Reset  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'A'-'0'-'3'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'A' (43h, 42h, 30h, 41h): Auto ID Reply  
 '0'-'3' (30h, 33h): Reset  
 ST: Error Status  
 No Error : 00h (30h, 30h)  
 Error : 01h (30h, 31h)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

## 20. Input Name

### 20.1 Input Name Read

This command is used in order to read the setting of Input Name.

- 1) The controller requests the monitor to reply Input Name setting.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'4'-'0'-'0'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'8'(30h, 38h): Message length (8bytes)

#### Message

STX (02h): Start of Message  
'C'-'A'-'0'-'4' (43h, 41h, 30h, 34h): Input Name Command  
'0'-'0' (30h, 30h): Read  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Input Name to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-LN(H)-LN(L)	STX-'C'-'B'-'0'-'4'-'0'-'0'-Data(0)-Data(1)-Data(2)- --- -Data(n)-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
LN(H)-LN(L): Message length (byte length), from STX to ETX  
Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

#### Message

STX (02h): Start of Message  
'C'-'B'-'0'-'4' (43h, 42h, 30h, 34h): Input Name command reply  
'0'-'0' (30h, 30h): Read  
Data(n) : Input name \*n = Max 14  
➤ The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).  
Ex.) For example when receiving Data(n) of 35h 36h 34h 37h 34h 31h  
Step1: Input Name data is encoded as character code.  
Example:  
35h 36h 34h 37h 34h 31h -> '5'-'6'-'4'-'7'-'4'-'1'  
Step2: Decode pairs of ASCII characters to hexadecimal values.  
Example:  
'5'-'6'-'4'-'7'-'4'-'1' -> 56h 47h 41h

Step3: Byte data represents the ASCII string data.

Example:

56h 47h 41h -> "VGA"

Result: Input Name is "VGA".

Note: No null termination character is sent.

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 20.2 Input Name Write

This command is used in order to write the setting of Input Name.

1) The controller requests the monitor to write Input Name.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'- LN(H)-LN(L)	STX-'C'-'A'-'0'-'4'-'0'-'1'-Data(0)-Data(1)-Data(2)- --- -Data(n)-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 LN(H)-LN(L): Message length (byte length), from STX to ETX  
 Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'4' (43h, 41h, 30h, 34h): Input name Command  
 '0'-'1' (30h, 31h): Write  
 Data(n) : Input name \*n = Max 14  
 > The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).  
 Ex.) In the case of Input Name "VGA"  
 Step1: Input Name data is handled as character code.  
 Example:  
 "VGA" -> 56h 47h 41h (ASCII)  
 Step2: The hexadecimal value of each original character is encoded as two ASCII characters representing the value.  
 Example:  
 56h 47h 41h -> '5'-'6'-'4'-'7'-'4'-'1'  
 Result: The following data is assigned to Data(n).  
 35h 36h 34h 37h 34h 31h  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'0'-'0'-'1'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h, 41h): Message length (10bytes)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'4' (43h, 42h, 30h, 34h): Input name Command  
 '0'-'1' (30h, 31h): Write



ST: Status  
  00h (30h, 30h): No Error  
  01h (30h, 31h): Error  
ETX (03h): End of Message

Check code

BCC: Block Check Code  
  Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 20.3 Input Name Reset

This command is used in order to reset the Input Name.

- 1) The controller requests the monitor to reset Input Name.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'4'-'0'-'2'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8'(30h, 38h): Message length (8bytes)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'4' (43h, 41h, 30h, 34h): Input Name Command  
 '0'-'2' (30h, 32h): Reset  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'0'-'0'-'2'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h, 41h): Message length (10bytes)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'4' (43h, 42h, 30h, 34h): Input name Command  
 '0'-'2' (30h, 32h): Reset  
 ST: Status  
 00h (30h, 30h): No Error  
 01h (30h, 31h): Error  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

## 21. Auto Tile Matrix

### 21.1 Auto Tile Matrix Execute

This command is used in order to activate the Auto Tile Matrix Setup.

1) The controller requests the monitor to execute Auto Tile Matrix

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'2'	STX-'C'-'A'-'0'-'3'-'0'-'1'-HM-VM-PID-SEL-TMEM-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'1'-'2'(31h, 32h): Message length (18bytes)

#### Message

STX (02h): Start of Message  
'C'-'A'-'0'-'3' (43h, 41h, 30h, 33h): Auto Tile Matrix Command  
'0'-'1' (30h, 31h): Execution  
HM: HORIZONTAL MONITORS  
01h (30h, 31h) - 10h (31h, 30h)  
VM: VERTICAL MONITORS  
01h (30h, 31h) - 10h (31h, 30h)  
PID: PATTERN ID  
01h (30h, 31h) \*Fixed  
SEL: CURRENT INPUT SELECT  
VGA(RGB) : 01h (30h, 31h) \*1  
DVI : 03h (30h, 33h) \*1  
VIDEO : 05h (30h, 35h) \*1  
VGA(YPbPr) : 0Ch (30h, 43h) \*1  
OPTION : 0Dh (30h, 44h)  
DisplayPort1 : 0Fh (30h, 46h)  
DisplayPort2 : 10h (31h, 30h)  
HDMI1 : 11h (31h, 31h)  
HDMI2 : 12h (31h, 32h)  
HDMI3 : 82h (38h, 32h) \*2  
MP : 87h (38h, 37h)  
COMPUTE MODULE : 87h (38h, 37h)  
  
\*1 Available on P404/ P484/ P554/ V404/ V484/ V554/ V404-T/ V484-T/ V554-T/ UN462A/  
UN462VA/ UN492S/ UN492VS/ UN552/ UN552V/ UN552S/ UN552VS/ UX552/ UX552S  
  
\*2 Not available on P404/ P484/ P554/ V404/ V484/ V554/ V404-T/ V484-T/ V554-T  
TMEM: TILE MATRIX MEM  
COMMON : 00h (30h, 30h)  
INPUT : 01h (30h, 31h)  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor replies receipt result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'3'-'0'-'1'-ST-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h, 41h): Message length (10bytes)

#### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'3' (43h, 42h, 30h, 33h): Auto Tile Matrix Command  
 '0'-'1' (30h, 31h): Execution  
 ST: Error Status  
     No Error: 00h (30h, 30h)  
     Error : 01h (30h, 31h)  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 21.2 Auto Tile Matrix Complete

This command is used in order to notify complete status of Auto Tile Matrix Setup.

- 1) The monitor notifies that Auto Tile Matrix completed to controller.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'A'-'0'-'3'-'0'-'2'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'A'(30h, 41h): Message length (10bytes)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'3'-'0'-'2' (43h, 41h, 30h, 33h, 30h, 32h): Auto Tile Matrix Complete  
 '0'-'2' (30h, 32h): Notify  
 ST: Error Status  
 No Error: 00h (30h, 30h)  
 Error : 01h (30h, 31h)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The controller replies to the monitor.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'3'-'0'-'2'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h, 41h): Message length (10bytes)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'3' (43h, 42h, 30h, 33h): Auto Tile Matrix Command  
 '0'-'2' (30h, 32h): Notify  
 ST: Error Status  
 No Error: 00h (30h, 30h) \*Fixed  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

### 21.3 Auto Tile Matrix Monitors Read

This command is used in order to read the setting of H/V Monitors.

- 1) The controller requests the monitor to reply H/V Monitors setting.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'3'-'0'-'4'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8'(30h, 38h): Message length (8bytes)

#### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'3' (43h, 41h, 30h, 33h): Auto Tile Matrix Command  
 '0'-'4' (30h, 34h): Monitors Read  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies H/V Monitors to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'E'	STX-'C'-'B'-'0'-'3'-'0'-'4'-ST-HM-VM-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'E'(30h, 45h): Message length (14bytes)

#### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'3' (43h, 42h, 30h, 33h): Auto Tile Matrix reply  
 '0'-'4' (30h, 34h): Monitors Read  
 ST: Error Status  
     No Error : 00h (30h, 30h)  
     Error : 01h (30h, 31h)  
 HM: H MONITORS  
     00h - 0Ah (30h, 30h - 30h, 41h)  
 VM: V MONITORS  
     00h - 0Ah (30h, 30h - 30h, 41h)  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 21.4 Auto Tile Matrix Monitors Write

This command is used in order to write the setting of H/V Monitors.

- 1) The controller requests the monitor to write H/V Monitors.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'C'	STX-'C'-'A'-'0'-'3'-'0'-'5'-HM-VM-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'C'(30h, 43h): Message length (12bytes)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'3' (43h, 41h, 30h, 33h): Auto Tile Matrix Command  
 '0'-'5' (30h, 34h): Monitors Write  
 HM: H MONITORS  
     00h - 0Ah (30h, 30h - 30h, 41h)  
 VM: V MONITORS  
     00h - 0Ah (30h, 30h - 30h, 41h)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'3'-'0'-'5'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h, 41h): Message length (14bytes)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'3' (43h, 42h, 30h, 33h): Auto Tile Matrix reply  
 '0'-'5' (30h, 34h): Monitors Write  
 ST: Error Status  
     No Error: 00h (30h, 30h)  
     Error : 01h (30h, 31h)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

## 21.5 Auto Tile Matrix Reset

This command is used in order to deactivate the Auto Tile Matrix Setup.

- 1) The controller requests the monitor to reset Auto Tile Matrix

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'3'-'0'-'6'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8'(30h, 38h): Message length (8bytes)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'3' (43h, 41h, 30h, 33h, 30h, 33h): Auto Tile Matrix  
 '0'-'6' (30h, 36h): Off  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies receipt result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'3'-'0'-'6'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h, 41h): Message length (10bytes)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'3' (43h, 42h, 30h, 33h) : Auto Tile Matrix  
 '0'-'6' (30h, 36h): Off  
 ST: Error Status  
 No Error : 00h (30h, 30h)  
 Error : 01h (30h, 31h)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet



## 22. Power Save Mode

### 22.1 Power Save Mode Read

This command is used in order to read the Power Save Mode.

- 1) The controller requests the monitor to read Power Save Mode

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'B'-'0'-'0'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'8' (30h,38h): Message length (8byte)

#### Message

STX (02h): Start of Message  
'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command  
'0'-'0' (30h, 30h): Read  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Power Save Mode to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'0'-MODE-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
'0'-'A' (30h,41h): Message length (10byte)

#### Message

STX (02h): Start of Message  
'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply  
'0'-'0' (30h, 30h): Read  
MODE: POWER SAVE MODE  
00h (30h, 30h): AUTO POWER SAVE  
02h (30h, 32h): POWER SAVE OFF  
ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 22.2 Power Save Mode Write

This command is used in order to write the setting of Power Save Mode.

- 1) The controller requests the monitor to write Power Save Mode.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'A'-'0'-'B'-'0'-'1'-MODE-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
     Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'A' (30h, 41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command  
 '0'-'1' (30h, 31h): Write  
 MODE: POWER SAVE MODE  
     00h (30h, 30h): AUTO POWER SAVE  
     02h (30h, 32h): POWER SAVE OFF  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'1'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
     Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A' (30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply  
 '0'-'1' (30h, 31h): Write  
 ST: Error Status  
     No Error: 00h (30h, 30h)  
     Error : 01h (30h, 31h)  
 ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 22.3 Auto Power Save Time Read

This command is used in order to read the setting of Auto Power Save Time.

- 1) The controller requests the monitor to reply Time setting.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'B'-'0'-'2'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8' (30h,38h): Message length (8byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command  
 '0'-'2' (30h, 30h): Auto Power Save Read  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'2'-TIME-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A' (30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply  
 '0'-'2' (30h, 32h): Auto Power Save Time Read  
 TIME: AUTO POWER SAVE TIME (sec.)  
 00h (30h, 30h) - 78h (37h, 38h): 1 (5dec.) - 120 (600sec.)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

## 22.4 Auto Power Save Time Write

This command is used in order to write the setting of Auto Power Save Time.

- 1) The controller requests the monitor to write Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'A'-'0'-'B'-'0'-'3'-TIME-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'A'(30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command  
 '0'-'3' (30h, 33h): Auto Power Save Time Write  
 TIME: AUTO POWER SAVE TIME (sec.)  
 00h (30h, 30h) - 78h (37h, 38h): 1 (5dec.) - 120 (600sec.)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'8'	STX-'C'-'B'-'0'-'B'-'0'-'3'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'8'(30h,38h): Message length (8byte)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply  
 '0'-'3' (30h, 33h): Auto Power Save Time Write  
 ST: Error Status  
 No Error : 00h (30h, 30h)  
 Error : 01h (30h, 31h)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

## 22.5 Auto Standby Time Read

This command is used in order to read the setting of Auto Standby Time.

- 1) The controller requests the monitor to reply Time setting.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'B'-'0'-'4'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8' (30h,38h): Message length (8byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command  
 '0'-'4' (30h, 30h): Auto Standby Time Read  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'4'-TIME-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A' (30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply  
 '0'-'4' (30h, 34h): Auto Standby Time Read  
 TIME: AUTO STANDBY TIME (sec.)  
 00h (30h, 30h) - 78h (37h, 38h): 1 (5dec.) - 120 (600sec.)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

## 22.6 Auto Standby Time Write

This command is used in order to write the setting of Auto Standby Time.

- 1) The controller requests the monitor to write Time.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'- 'A'-'0'-'A'	STX-'C'-'A'-'0'-'B'-'0'-'5'-TIME-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
     Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
     '0'-'A'(30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command  
 '0'-'5' (30h, 35h): Auto Standby Time Write  
 TIME: AUTO STANDBY TIME (sec.)  
     00h (30h, 30h) - 78h (37h, 38h): 1 (5dec.) - 120 (600sec.)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'B'-'0'-'5'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
     Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply  
 '0'-'5' (30h, 35h): Auto Standby Time Write  
 ST: Error Status  
     No Error : 00h (30h, 30h)  
     Error : 01h (30h, 31h)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet



## 23. Setting Copy

### 23.1 Setting Copy Read

This command is used in order to read the Setting Copy.

- 1) The controller requests the monitor to read Setting Copy

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'9'-'0'-'0'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'8' (30h, 38h): Message length (8byte)

#### Message

STX (02h): Start of Message  
'C'-'A'-'0'-'9' (43h,41h,30h,39h): Setting Copy command  
'0'-'0' (30h,30h): Target Read  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Setting Copy to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'1'-'0'	STX-'C'-'B'-'0'-'9'-'0'-'0'-T4-T3-T2-T1-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
'1'-'0' (31h,30h): Message length (16byte)

#### Message

STX (02h): Start of Message  
'C'-'B'-'0'-'9' (43h, 42h, 30h, 39h): Setting Copy Reply  
'0'-'0' (30h, 30h): Target Read  
T1 - T4 : 00h (30h, 30h) - FFh (46h, 46h)  
T1 : Setting Copy Target 4 (Bit12-Bit15)  
T2 : Setting Copy Target 3 (Bit8-Bit11)  
T3 : Setting Copy Target 2 (Bit4-Bit7)  
T4 : Setting Copy Target 1 (Bit0-Bit3)  
Bit0: ALL INPUT  
Bit1: PICTURE  
Bit2: ADJUST  
Bit3: AUDIO  
Bit4: SCHEDULE  
Bit5: PIP

Bit6: OSD  
Bit7: MULTI DISP  
Bit8: PROTECT  
Bit9: EXT-CTRL  
Bit10: ADVANCED  
Bit11: ADVANCED2  
Bit12: HTTP  
Bit13: Reserve  
Bit14: Reserve  
Bit15: Reserve

Ex.) Setting the following value for T4

Bit0: ALL INPUT is OFF (0).

Bit1: PICTURE is OFF (0).

Bit2: ADJUST is ON (1).

Bit3: AUDIO is ON (1).

Step 1: Put above bit in following order.

Bit3-Bit2-Bit1-Bit0

Value: 1100

Step 2: Write the value of Step 1 by a hexadecimal number.

Value: 0Ch

Step 3: Encode the value of Step 2 to ASCII characters.

Value: '0' and 'C' (30h and 43h)

ETX (03h): End of Message

#### *Check code*

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

#### *Delimiter*

CR (0Dh): End of packet



2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'0'-'9'-'0'-'1'-ST-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h,41h): Message length (10byte)

#### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'9' (43h, 42h, 30h, 39h): Setting Copy Reply  
 '0'-'1' (30h, 30h): Target Write  
 ST: Status  
 No Error : 00h (30h, 30h)  
 Error : 01h (30h, 31h)  
 ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 23.3 Setting Copy Start

This command is used in order to start Setting Copy.

- 1) The controller requests the monitor to write Setting Copy Start.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'9'-'0'-'2'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
     Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8' (30h, 38h): Message length (8byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'9' (43h,41h,30h,39h): Setting Copy command  
 '0'-'2' (30h,32h): Start  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'9'-'0'-'2'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
     Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A' (30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'B'-'0'-'9' (43h, 42h, 30h, 39h): Setting Copy Reply  
 '0'-'2' (30h, 30h): Start  
 ST: Status  
     No Error: 00h (30h, 30h)  
     Error : 01h (30h, 31h)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

## 24. Security Enable

### 24.1 Security Enable Read

This command is used in order to read the Security Enable.

- 1) The controller requests the monitor to read Security Enable

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'0'-'C'-'0'-'2'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
Monitor ID: Specify the Monitor ID of which you want to change a setting.  
Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h): Message sender is the controller.  
'A' (41h): Message type is "Command".  
'0'-'8'(30h, 38h): Message length (8byte)

#### Message

STX (02h): Start of Message  
'C'-'A'-'0'-'C' (43h, 41h, 30h, 43h): Security password Command  
'0'-'2' (30h, 32h): Enable Read  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Security Enable to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'C'-'0'-'2'-EN-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
'0'-'A'(30h,41h): Message length (10byte)

#### Message

STX (02h): Start of Message  
'C'-'B'-'0'-'C'-'0'-'2' (43h, 42h, 30h, 41h, 30h, 32h): Get Security Enable Disable Reply  
EN: Status  
00h: Disable  
01h: Enable  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 24.2 Security Enable Write

This command is used in order to write the setting of Security Enable.

- 1) The controller requests the monitor to set Security password.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'C'	STX-'C'-'A'-'0'-'C'-'0'-'1'-'ENA-'0'-'0'-PWD1-...-PWD16-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '1'-'C'(31h,43h): Message length (28byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'0'-'C' (43h, 41h, 30h, 43h): Security Password Command  
 '0'-'1' (30h, 31h): Enable Write  
 ENA: Enable/Disable  
 00h (30h, 30h): Disable  
 01h (30h, 31h): Enable  
 '0'-'0' (30h, 30h): Reserved  
 PWD1 - PWD16: Password data  
 > The password data is encoded as the following procedure.  
 Ex.) In the case of password data "1234"  
 Step1: Password data is handled as character code.  
 Example:  
 "1234" -> 31h 32h 33h 34h (ASCII)  
 Step2: The hexadecimal value of each original character is encoded as two ASCII characters representing the hex value.  
 Example:  
 31h 32h 33h 34h -> '3'-'1'-'3'-'2'-'3'-'3'-'3'-'4'  
 Step3: Password data is handled as character code once again.  
 Example:  
 '3'-'1'-'3'-'2'-'3'-'3'-'3'-'4' -> 33h 31h 33h 32h 33h 33h 33h 34h (ASCII)  
 Step4: The hexadecimal value of each original character is encoded as two ASCII characters representing the value.  
 Example:  
 33h 31h 33h 32h 33h 33h 33h 34h  
 -> '3'-'3'-'3'-'1'-'3'-'3'-'3'-'2'-'3'-'3'-'3'-'3'-'3'-'3'-'4'  
 Result: The following data is assigned to PWD1-PWD16.  
 33h 33h 33h 31h 33h 33h 33h 32h 33h 33h 33h 33h 33h 33h 33h 34h  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'0'-'C'-'0'-'1'-ST-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
'B' (42h): Message type is "Command reply".  
'0'-'A'(30h,41h): Message length (10byte)

#### Message

STX (02h): Start of Message  
'C'-'B'-'0'-'C' (43h, 42h, 30h, 43h): Security password Reply Command  
'0'-'1' (30h, 31h): Enable Write  
ST: Error Status  
    00h: No Error  
    01h: Error  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
    Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet



## 25. LAN MAC Address

### 25.1 LAN MAC Address Read

This command is used in order to read the MAC Address.

1) The controller requests the monitor to read MAC Address

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'2'-'2'-'A'-'0'-'2'-ETX	BCC	CR

#### Header

SOH (01h) : Start of Header  
'0' (30h) : Reserved  
Monitor ID: Specify the Monitor ID from which you want to get status.  
    Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h) : Message sender is the controller.  
'A' (41h) : Message Type is "Command".  
'0'-'8' (30h, 38h) : Message length is 8 bytes.

#### Message

STX (02h): Start of Message  
'C'-'2'-'2'-'A': LAN read command.  
'0'-'2': MAC Address  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor replies MAC Address to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-LN(H)-LN(L)	STX-'C'-'3'-'2'-'A'-RC-'0'-'2'-IPV-MAC(0)-...-MAC(n)-ETX	BCC	CR

#### Header

SOH (01h): Start of Header  
'0' (30h): Reserved  
'0' (30h): Message receiver is the controller.  
Monitor ID: Indicate a replying Monitor ID.  
Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
'B' (42h): Message Type is "Command reply".  
LN(H)-LN(L): Message length (byte length), from STX to ETX

#### Message

STX(02h):Start of Message  
'C'-'3'-'2'-'A': LAN read reply command.  
RC: Reply result Code  
'0'-'0' (30h, 30h): Normal  
'F'-'F' (46h, 46h): Abnormal  
'0'-'2': MAC Address  
IPV: IPv4 or IPv6  
'0'-'4' (30h, 34h): IPv4  
'0'-'6' (30h, 36h): IPv6  
MAC(0-n): MAC Address  
    In the case of IPv4 -> n = 4  
ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 26. Proof of Play

### 26.1 Set Proof of Play Operation Mode

This command is used in order to set Operation mode of Proof of Play.

- 1) The controller requests the monitor to set Operation mode of Proof of Play.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'A'	STX-'C'-'A'-'1'-'5'-'0'-'0'-MD-ETX	BCC	CR

#### Header

SOH (01h) : Start of Header  
'0' (30h) : Reserved  
Monitor ID: Specify the Monitor ID from which you want to get status.  
    Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h) : Message sender is the controller.  
'A' (41h) : Message Type is "Command".  
'0'-'A' (30h, 41h) : Message length is 10 bytes.

#### Message

STX (02h): Start of Message  
'C'-'A'-'1'-'5': Proof of Play command  
'0'-'0' (30h,30h): Set Proof of Play Operation Mode command  
MD : Mode of Proof of Play.  
'0'-'0'(30h, 30h): Stop  
'0'-'1'(30h, 31h): Start  
'0'-'2'(30h, 32h): Clear Log data  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies the result of set Operation mode to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'B'-'0'-'A'	STX-'C'-'B'-'1'-'5'-'0'-'0'-ST-ETX	BCC	CR

#### Header

SOH (01h) : Start of Header  
'0' (30h) : Reserved  
Monitor ID: Specify the Monitor ID from which you want to get status.  
    Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h) : Message sender is the controller.  
'A' (41h) : Message Type is "Command".  
'0'-'A' (30h, 41h) : Message length is 10 bytes.

#### Message

STX (02h): Start of Message  
'C'-'B'-'1'-'5': Proof of Play reply command  
'0'-'0' (30h,30h): Set Proof of Play Operation Mode command  
ST: Status  
'0'-'0'(30h, 30h): No Error  
'0'-'1'(30h, 31h): Error

'0'-'2'(30h, 32h): Already Start/Stop/Clear  
ETX (03h): End of Message

Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet



```

CNH: Current log data Number (High byte)
CNL: Current log data Number (Low byte)
'0','0','0','1'-'F','F','F','F' (30h, 30h, 30h, 31h - 46h, 46h, 46h, 46h) :1 - 65535
Data(0)-Data(18): Data of Proof of Play
-----
Log Data of Proof of Play : Data(0)-Data(18)
Data(0): Check INPUT PICTURE
    Same as VCP(Page11 06H Input source) reply parameter.
    Refer to Item "INPUT" on page 41.
Data(1)-Data(4) : Check Input Signal
'0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' (30h,30h,30h,30h,30h,30h,30h,30h):No signal
'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F' (46h,46h,46h,46h,46h,46h,46h,46h):Invalid signal
'*'-'*'-'*'-'*'-'*'-'*'-'*'-'*' (**h,**h,**h,**h,**h,**h,**h,**h):Input signal
    Ex ) 1920 x 1080
        '0'-'7'-'8'-'0'-'0'-'4'-'3'-'8' : 1920(0768h) x 1080(0438h)
Data(5) : Check INPUT AUDIO
    Same as VCP(Page2 2EH Select Sound Input) reply parameter.
    Refer to Item "AUDIO INPUT" on page 33.
Data(6) : Check with or without Audio
'0'-'0'(30h,30h): Audio in
'0'-'1'(30h,31h): No Audio in
'0'-'2'(30h,32h): N/A
Data(7) : Check status (Picture)
'0'-'0'(30h,30h): Normal Picture
'0'-'1'(30h,31h): No Picture
Data(8) : Check status (Audio)
'0'-'0'(30h,30h): Normal Audio
'0'-'1'(30h,31h): No Audio
Data(9)-Data(10) : Year
'*'-'*'-'*'-'*' (**h,**h,**h,**h):0~65535(0000h~FFFFh)
    Ex ) 2014
        '0'-'7'-'D'-'E' : 2014(07DEh)
Data(11) : month
'0'-'1' (30h,31h): January
'0'-'2' (30h,31h): February
    |
'0'-'B' (30h,31h): November
'0'-'C' (30h,31h): December
Data(12) : day
'*'-'*' (**h,**h):1~31(01h~1Fh)
Date(13) : hour
'*'-'*' (**h,**h):0~23(00h~17h)
Date(14) :min
'*'-'*' (**h,**h):0~59(00h~3Bh)
Data(15) : sec
'*'-'*' (**h,**h):0~59(00h~3Bh)
Data(16) : Extention parameter
'0'-'0'(30h,30h): Normal Proof of Play event
'0'-'1'(30h,31h): Proof of Play event is "last power on time" *1)
'0'-'2'(30h,32h): Reserved
'1'-'0'(31h,30h): MEDIA PALYER is stop
'1'-'1'(31h,31h): MEDIA PLAYER is start
'1'-'2'(31h,32h): MEDIA PLAYER is pause
'1'-'3'(31h,33h): MEDIA PLAYER error occur
'1'-'4'(31h,34h) - '1'-'F'(31h,46h): Reserved
'2'-'0'(32h,30h): Contents Copy from USB
'2'-'1'(32h,31h): Contents Copy form network folder
'2'-'2'(32h,32h) - '2'-'F'(32h,46h): Reserved

```

'3'-'0'(33h,30h): Contents Copy Success  
'3'-'1'(33h,31h): Contents Copy Error (No media)  
'3'-'2'(33h,32h): Contents Copy Error (Connect error)  
'3'-'3'(33h,33h): Contents Copy Error (Out of disk space)  
'3'-'4'(33h,34h): Contents Copy Error (Read/Write error)  
'3'-'5'(32h,35h) - '3'-'F'(33h,46h): Reserved  
'4'-'0'(34h,30h): Human detected (Human sensor Status) \*2)  
'4'-'1'(34h,31h): Human detect cleared (Human Sensor Status) \*2)  
'4'-'2'(34h,32h) - '4'-'F'(34h,46h): Reserved  
\*1: After Power ON, the first log is "Data16=01h".  
\*2: Save the Human Sensor status every 30 minutes.  
Data(17)-Data(18) : Reserve(future use : always '0'-0'-0'-0'-0'-0')  
-----  
ETX (03h): End of Message

Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 26.3 Get Proof of Play Status

This command is used in order to get Proof of Play Status.

- 1) The controller requests the monitor to get status of Proof of Play.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'1'-'5'-'0'-'2'-ETX	BCC	CR

### Header

SOH (01h) : Start of Header  
 '0' (30h) : Reserved  
 Monitor ID: Specify the Monitor ID from which you want to get status.  
           Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h) : Message sender is the controller.  
 'A' (41h) : Message Type is "Command".  
 '0'-'8' (30h, 38h): Message length is 8 bytes.

### Message

STX (02h): Start of Message  
 'C'-'A'-'1'-'5'  
 6': Proof of Play command  
 '0'-'2' (30h,32h): Get Proof of Play Status command  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies the status of Proof of Play to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'B'-'1'-'4'	STX-'C'-'B'-'1'-'5'-'0'-'2'-ST1-ST2-ST3-ST4-ST5-ST6-ETX	BCC	CR

### Header

SOH (01h) : Start of Header  
 '0' (30h) : Reserved  
 Monitor ID: Specify the Monitor ID from which you want to get status.  
           Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h) : Message sender is the controller.  
 'A' (41h) : Message Type is "Command".  
 '1'-'4' (31h, 34h): Message length is 20 bytes.

### Message

STX (02h): Start of Message  
 'C'-'B'-'1'-'5': Proof of Play reply command  
 '0'-'2' (30h,32h): Get Proof of Play status command  
 ST1: Error status  
   00h (30h, 30h): No Error  
   01h (30h, 30h): Memory full (some date has been lost)  
   02h (30h, 30h): other error (other error has priority ver 01h error)  
 ST2: Total Number-High byte (How many log data items are currently used.)  
 ST3: Total Number-Low byte (How many log data items are currently used.)  
 '0','0','0','0' - 'F','F','F','F' (30h,30h,30h,30h - 46h,46h,46h,46h): 0-65535



ST4: Maximum Number-High byte (Maximum possible number of log data items)  
ST5: Maximum Number-Low byte (Maximum possible number of log data items)  
'0','0','0','0' - 'F','F','F','F' (30h,30h,30h,30h - 46h,46h,46h,46h): 0 - 65535  
ST6: Current Proof of Play status.  
Stop: 00h (30h, 30h)  
Start: 01h (30h, 31h)  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 26.4 Get Proof of Play Number to Number

This command is used in order to get Proof of Play number to number log.

- 1) The controller requests the monitor to get Number to Number log of Proof of Play.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'1'-'0'	STX-'C'-'A'-'1'-'5'-'0'-'3'- BNS(H)- BNS(L)-BNE(H)-BNE(L)-ETX	BCC	CR

### Header

SOH (01h) : Start of Header  
 '0' (30h) : Reserved  
 Monitor ID: Specify the Monitor ID from which you want to get status.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h) : Message sender is the controller.  
 'A' (41h) : Message Type is "Command".  
 '1'-'0' (31h, 30h) : Message length is 16 bytes.

### Message

STX (02h): Start of Message  
 'C'-'A'-'1'-'5': Proof of Play command  
 '0'-'3' (30h,33h): Get Proof of Play Number to Number log command  
 BNS(H): Block Number of Start (High byte)  
 BNS(L): Block Number of Start (Low byte)  
 BNE(H): Block Number of Stop (High byte)  
 BNE(L): Block Number of Stop (Low byte)  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

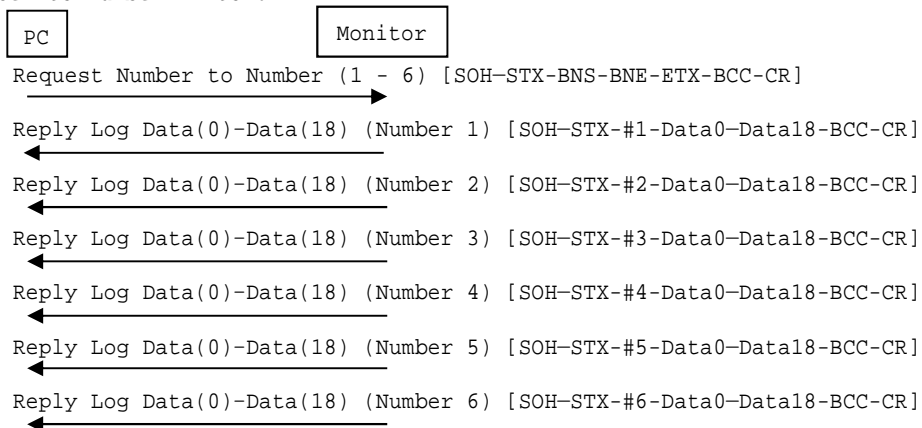
CR (0Dh): End of packet

- 2) The monitor replies the number to number log of Proof of Play to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'B'-'3'-'4'	STX-'C'-'B'-'1'-'5'-'0'-'3'- LNR(H)- LNR(L)-Data(0)-Data(1)-Data(2) --- Data(18) -ETX	BCC	CR

\* A reply returns data in order from specified Number to specified Number.

Ex) Number to Number: 1 to 6



#### Header

SOH (01h) : Start of Header  
'0' (30h) : Reserved  
Monitor ID: Specify the Monitor ID from which you want to get status.  
    Ex.) If Monitor ID is '1', specify 'A'.  
'0' (30h) : Message sender is the controller.  
'A' (41h) : Message Type is "Command".  
'3'-'4' (33h, 36h) : Message length is 38 bytes.

#### Message

STX (02h): Start of Message  
'C'-'B'-'1'-'5': Proof of Play reply command  
'0'-'3' (30h,33h): Get Proof of Play Number to Number log command  
LNR (H): log number being returned (High byte)  
LNR (L): log number being returned (Low byte)  
Data(0)-Data(12): Log Data of Proof of Play of STOP (26byte) : Same as "Get Proof of Play Current"  
    \* Refer to "Get Proof of Play Current"  
ETX (03h): End of Message

#### Check code

BCC: Block Check Code  
Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

## 27. Setting Lock of COMPUTE MODULE

### 27.1 Setting Lock Control

This command sets the condition of setting lock function of COMPUTE MODULE to "ON" or "OFF". If setting lock password 1st to 4th are matched with monitor resisted password, then this command is executed, and reply no error status.

If codes aren't matched with them then setting isn't changed, and reply error status.

- 1) The controller requests the monitor to set the condition of setting lock.

Header	Message	Check code	Delimiter
SOH-'0'-MonitorID-'0'-'A'-'1'-'0'	STX-'C'-'A'-'1'-'B'-EN-P1-P2-P3-P4-ETX	BCC	CR

#### Header

SOH (01h): Start of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID of which you want to change a setting.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

'1'-'0'(31h, 30h): Message length

#### Message

STX (02h): Start of Message

'C'-'A'-'1'-'B' (43h, 41h, 31h, 42h): Service Lock Control command

EN: Enable /Disable

'0'-'0'(30h, 30h): OFF

'0'-'1'(30h, 31h): ON

P1-P2-P3-P4: Lock condition control data

P1: Security Pass code 1st

'0'-'0'(30h, 30h): "0"

|

'0'-'9'(30h, 39h): "9"

P2: Security Pass code 2nd

'0'-'0'(30h, 30h): "0"

|

'0'-'9'(30h, 39h): "9"

P3: Security Pass code 3rd

'0'-'0'(30h, 30h): "0"

|

'0'-'9'(30h, 39h): "9"

P4: Security Pass code 4th

'0'-'0'(30h, 30h): "0"

|

'0'-'9'(30h, 39h): "9"

ETX (03h): End of Message

#### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

2) The monitor replies the result to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID- 'B'-'0'-'A'	STX-'C'-'B'-'1'-'B'-ST-EN-ETX	BCC	CR

Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
     Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A'(30h, 41h): Message length

Message

STX (02h): Start of Message  
 'C'-'B'-'1'-'B' (43h, 42h, 31h, 42h): Security Lock Control reply command  
 ST: Status  
     '0'-'0'(30h, 30h): No error  
     '0'-'1'(30h, 31h): Error  
 EN: Enable /Disable  
     '0'-'0'(30h, 30h): OFF  
     '0'-'1'(30h, 31h): ON  
 ETX (03h): End of Message

Check code

BCC: Block Check Code  
     Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 28. Emergency Contents

This function which plays files in the EMERGENCY CONTENTS folder in the root folder on SD card automatically using MEDIA PLAYER function.

During playing, a display prohibits operation except power off.

Create "EMERGENCY CONTENTS" folder in a route folder.

"Display command" starts playing, and "Delete command" stops playing.

### 28.1 Emergency Contents Display

This command is used in order to display Emergency Contents.

- 1) The controller requests the monitor to display Emergency Contents.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'1'-'F'-'0'-'1'-ETX	BCC	CR

#### Header

SOH (01h): Start of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID of which you want to change a setting.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

'0'-'8'(30h, 38h): Message length (8byte)

#### Message

STX (02h): Start of Message

'C'-'A'-'1'-'F' (43h, 41h, 31h, 46h): Emergency Contents Command

'0'-'1' (30h, 32h): Display

ETX (03h): End of Message

#### Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

#### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies Security Enable to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'1'-'F'-'0'-'1'-ST-ETX	BCC	CR

#### Header

SOH (01h): Start of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicate a replying Monitor ID.

Ex.) When this byte is set to 'A', replying monitor's ID is '1'.

'B' (42h): Message type is "Command reply".

'0'-'A'(30h,41h): Message length (10byte)

#### Message

STX (02h): Start of Message

'C'-'B'-'1'-'F' (43h, 42h, 31h, 46h): Emergency Contents Reply Command

'0'-'1' (30h, 32h): Display

ST: Status

00h: No Error

01h: Error

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

## 28.2 Emergency Contents Delete

This command is used in order to stop Emergency Contents.

- 1) The controller requests the monitor to set Security password.

Header	Message	Check code	Delimiter
SOH-'0'-Monitor ID-'0'-'A'-'0'-'8'	STX-'C'-'A'-'1'-'F'-'0'-'0'-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 Monitor ID: Specify the Monitor ID of which you want to change a setting.  
 Ex.) If Monitor ID is '1', specify 'A'.  
 '0' (30h): Message sender is the controller.  
 'A' (41h): Message type is "Command".  
 '0'-'8' (30h,38h): Message length (8byte)

### Message

STX (02h): Start of Message  
 'C'-'A'-'1'-'F' (43h, 41h, 31h, 46h): Emergency Contents Command  
 '0'-'0' (30h, 30h): Delete  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet

- 2) The monitor replies a written in result.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-Monitor ID-'B'-'0'-'A'	STX-'C'-'B'-'1'-'F'-'0'-'0'-ST-ETX	BCC	CR

### Header

SOH (01h): Start of Header  
 '0' (30h): Reserved  
 '0' (30h): Message receiver is the controller.  
 Monitor ID: Indicate a replying Monitor ID.  
 Ex.) When this byte is set to 'A', replying monitor's ID is '1'.  
 'B' (42h): Message type is "Command reply".  
 '0'-'A' (30h,41h): Message length (10byte)

### Message

STX (02h): Start of Message  
 'C'-'B'-'1'-'F' (43h, 42h, 31h, 46h): Emergency Contents Reply Command  
 '0'-'0' (30h, 31h): Delete  
 ST: Error Status  
 00h: No Error  
 01h: Error  
 ETX (03h): End of Message

### Check code

BCC: Block Check Code  
 Refer to the section 4.3 "Check code" for a BCC calculation.

### Delimiter

CR (0Dh): End of packet



All data are subject to change without notice.

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